Serverless as a Bridge Between HPC and Clouds

Marcin Copik, Alexandru Calotoiu, Torsten Hoefler

IPDPS
2023 • St. Petersburg, Florida USA

Serverless on servers.

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“But serverless is slow and expensive”

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Scaling up the Prime Video audio/video monitoring service and reducing costs by 90%

The move from a distributed microservices architecture to a monolith application helped achieve higher scale, resilience, and reduce costs.

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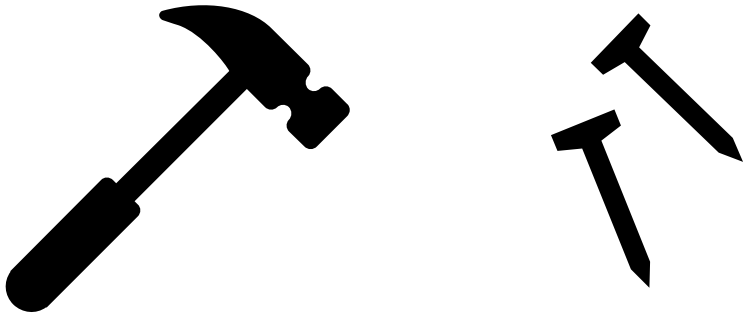
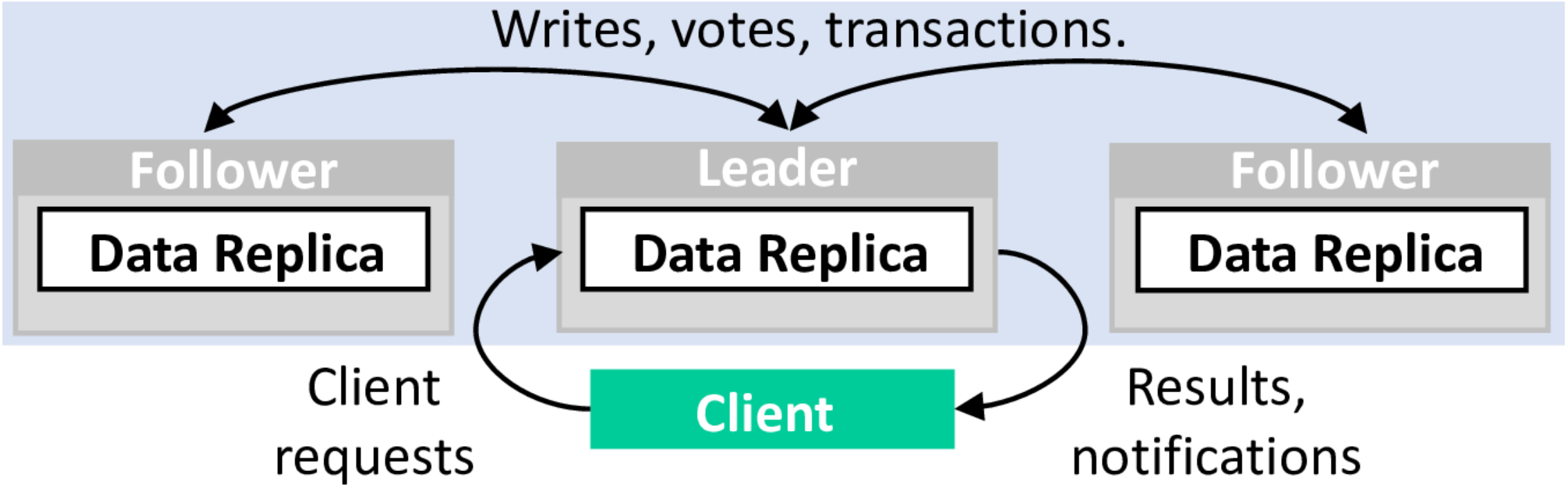


Building Serverless Services: FaaSKeeper



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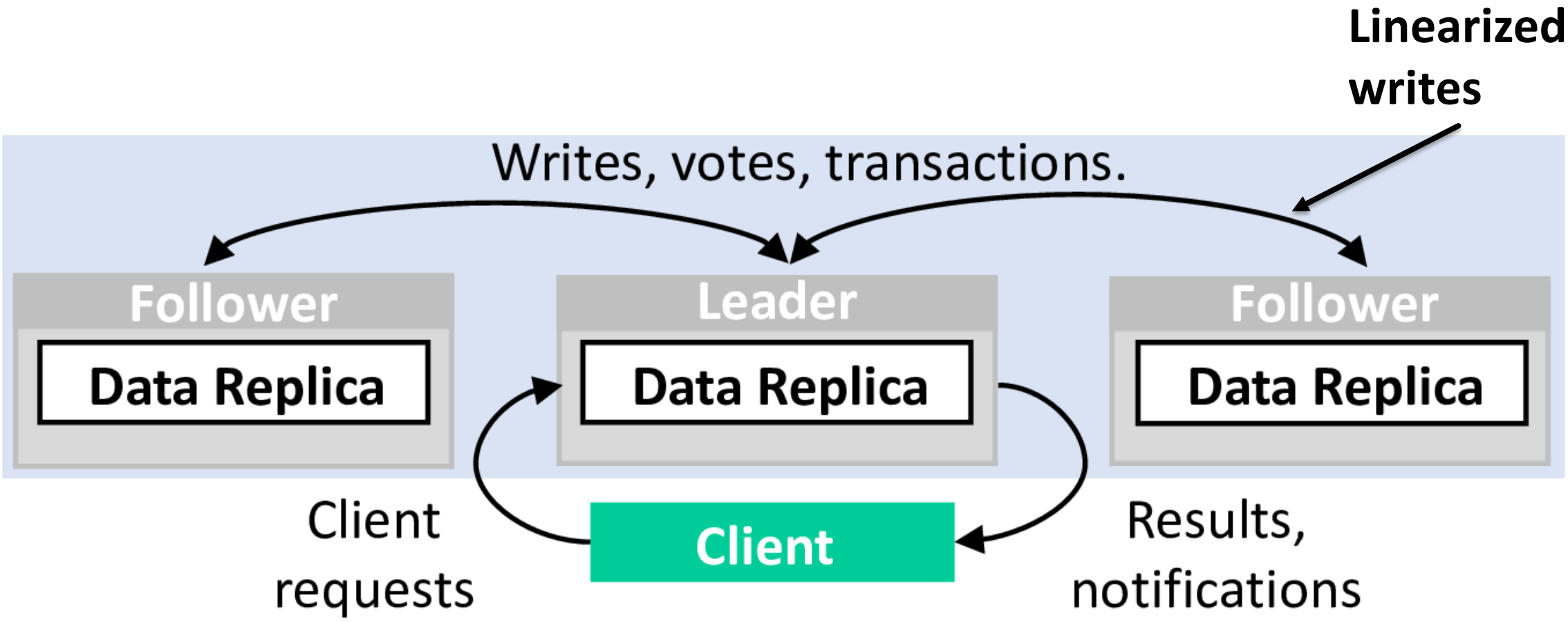
Building Serverless Services: FaaSKeeper



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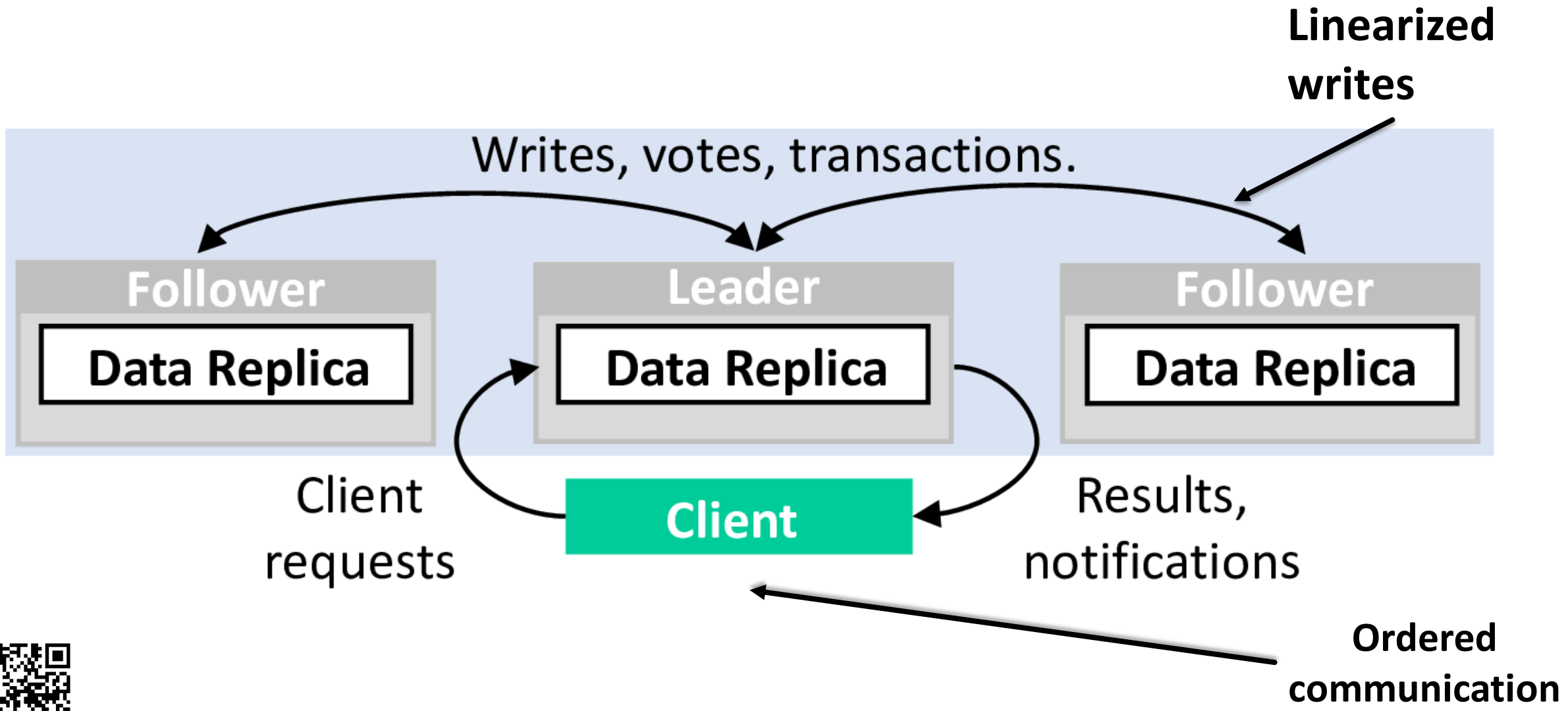

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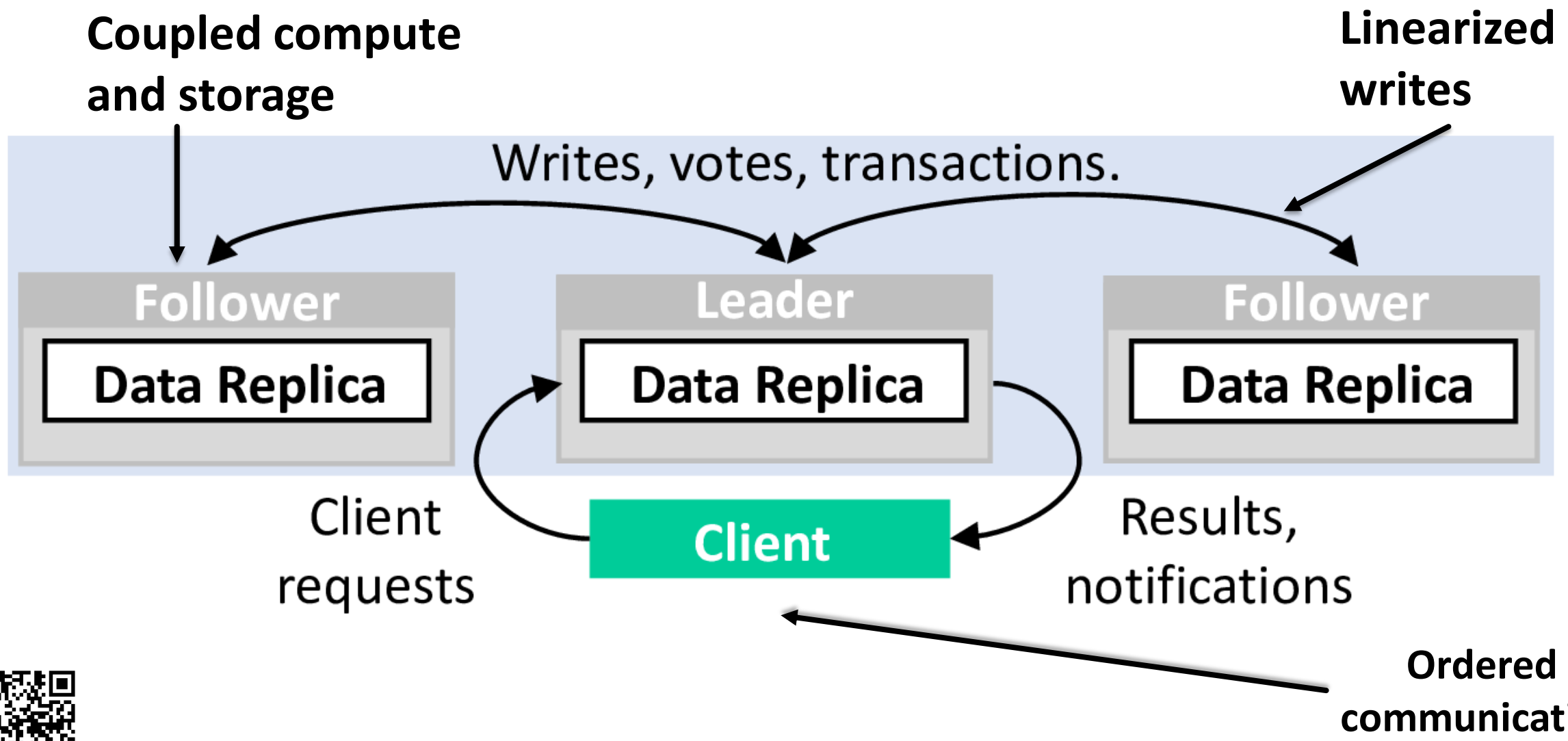

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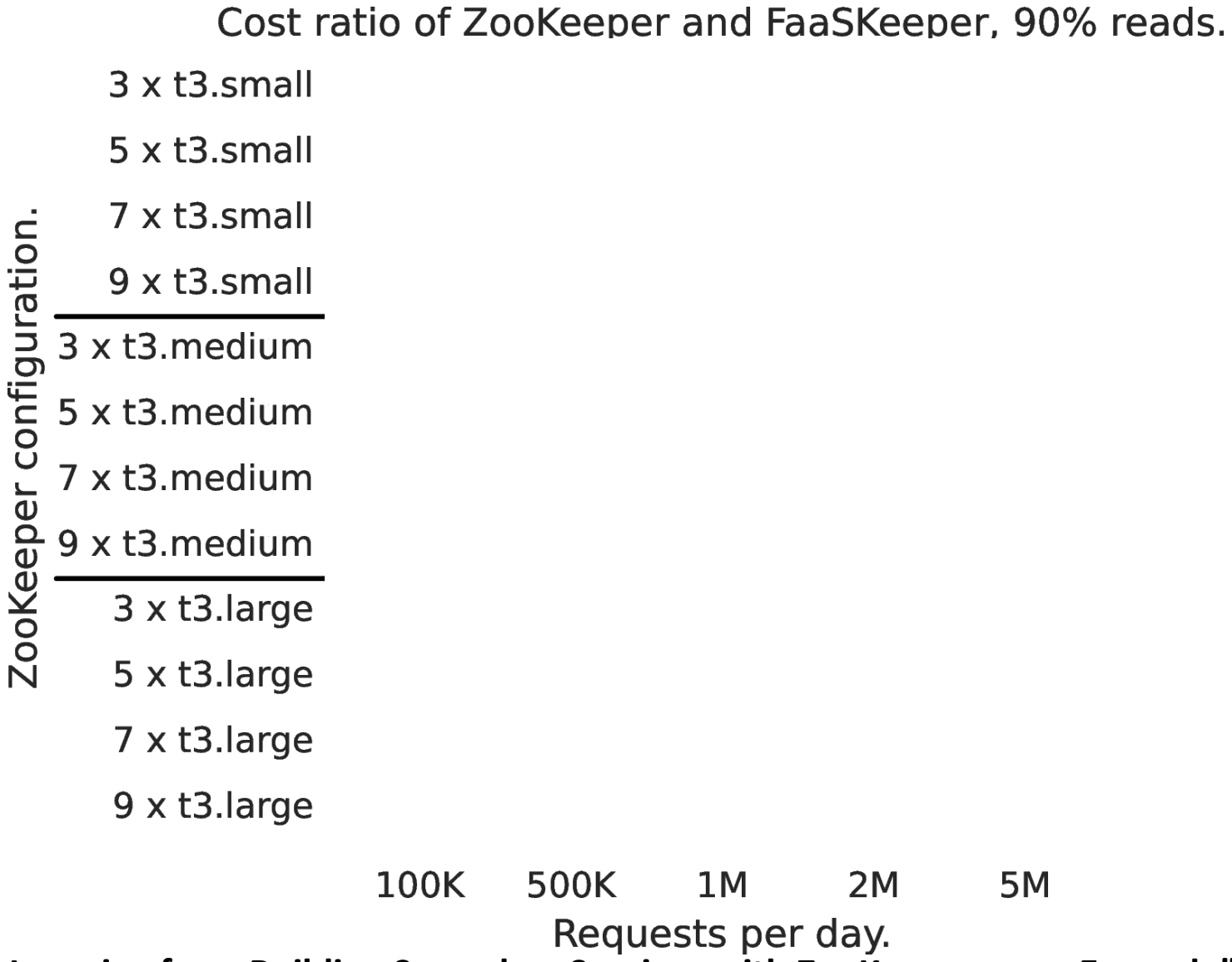

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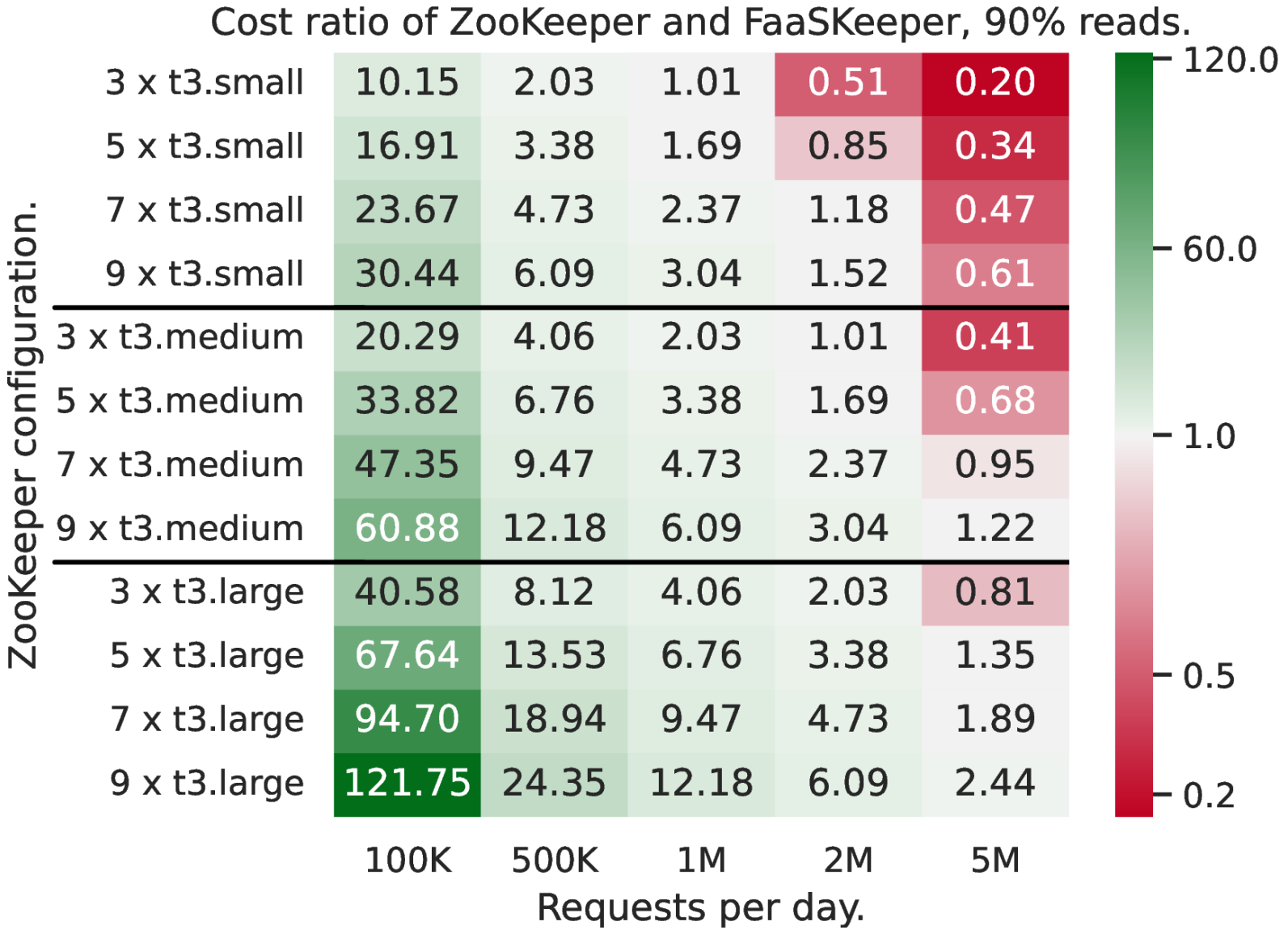

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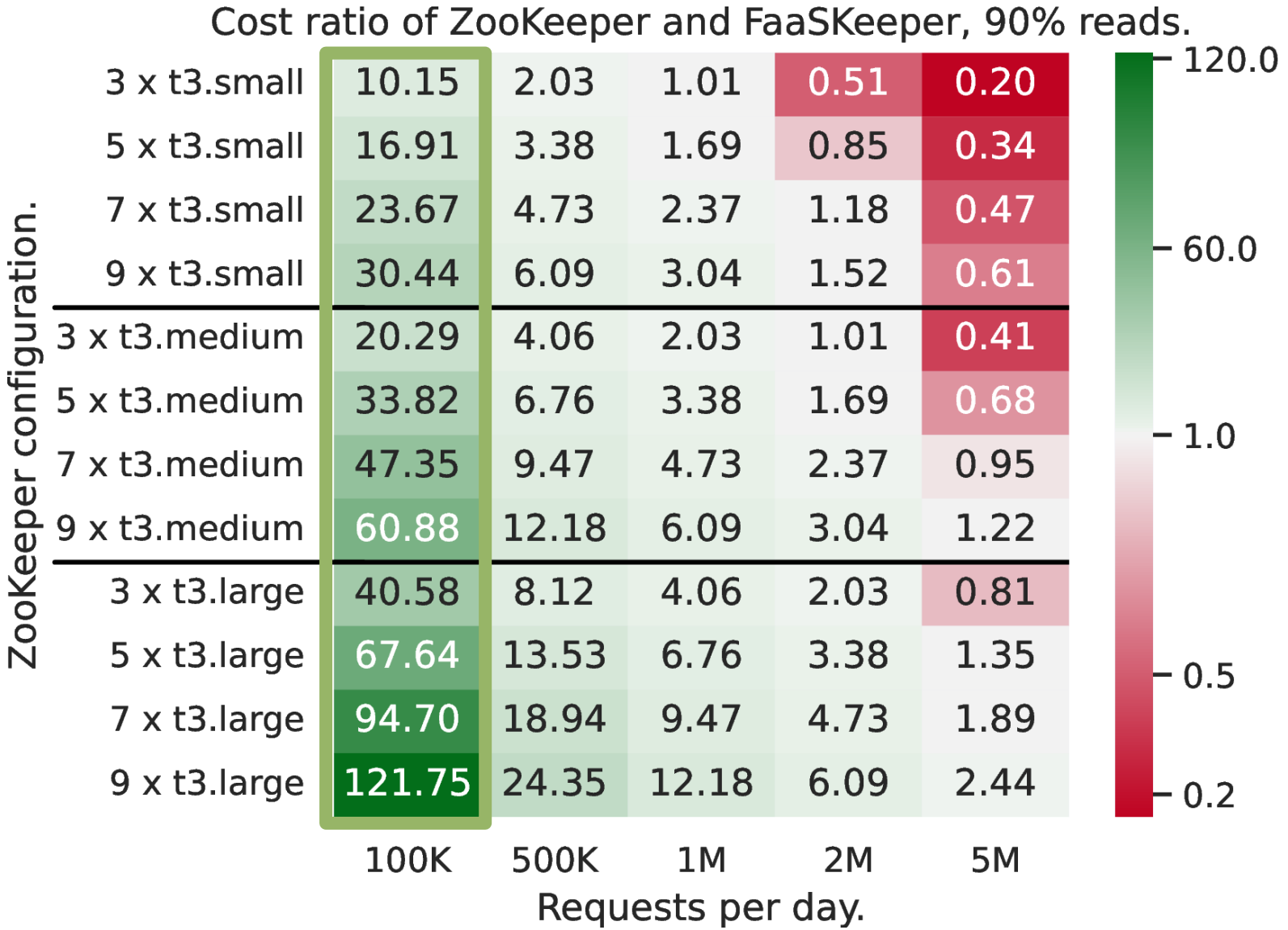

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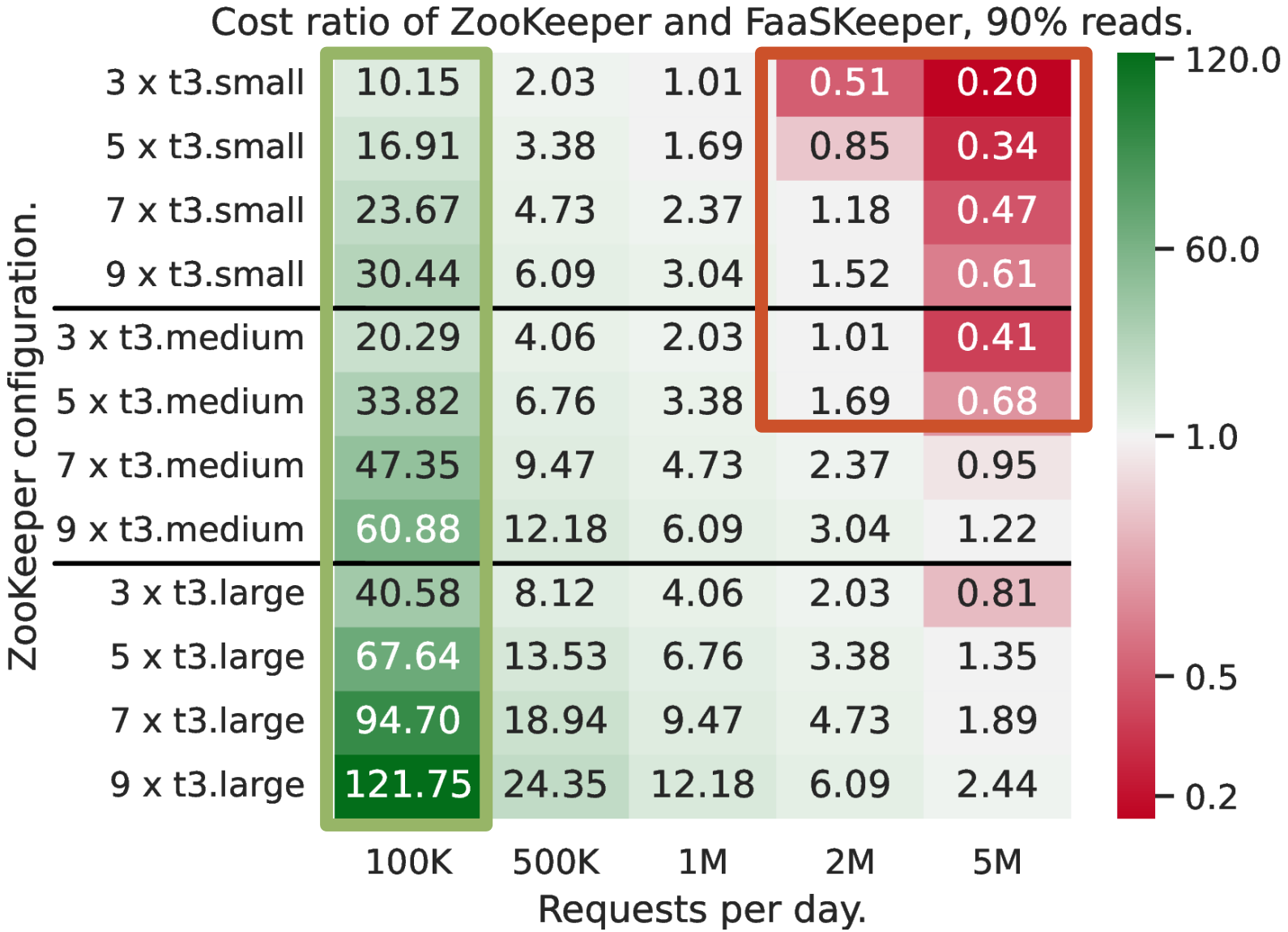

“FaaSKeeper: Learning from Building Serverless Services with ZooKeeper as an Example”

Tracking Wasted Money in HPC

Tracking Wasted Money in HPC

Job Characteristics on Large-Scale Systems: Long-Term Analysis, Quantification, and Implications*

Tirthak Patel
Northeastern University

Zhengchun Liu, Raj Kettimuthu
Argonne National Laboratory

Paul Rich, William Allcock
Argonne National Laboratory

Devesh Tiwari
Northeastern University

SC, 2020

FINAL REPORT
WORKLOAD ANALYSIS OF BLUE WATERS
(ACI 1650758)

Matthew D. Jones, Joseph P. White, Martins Innus, Robert L. DeLeon, Nikolay Simakov, Jeffrey T. Palmer, Steven M. Gallo, and Thomas R. Furlani (furlani@buffalo.edu), Center for Computational Research, University at Buffalo, SUNY

Michael Showerman, Robert Brunner, Andry Kot, Gregory Bauer, Brett Bode, Jeremy Enos, and William Kramer (wtkramer@illinois.edu), National Center for Supercomputing Applications (NCSA), University of Illinois at Urbana Champaign

arXiv, 2017

Comprehensive Workload Analysis and Modeling of a Petascale Supercomputer

Haihang You[1] and Hao Zhang[2]

[1] National Institute for Computational Sciences,
Oak Ridge National Laboratory, Oak Ridge, TN 37831, USA
[2] Department of Electrical Engineering and Computer Science,
University of Tennessee, Knoxville, TN 37996, USA
{hyou,haozhang}@utk.edu

JSSPP, 2012

HPC System Utilization - CPU

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Piz Daint, April 2022.
- XC50 nodes – CPU + GPU, 64 GB memory.
- XC40 nodes – CPU, 64/128 GB memory.

Query SLURM info every two minutes.

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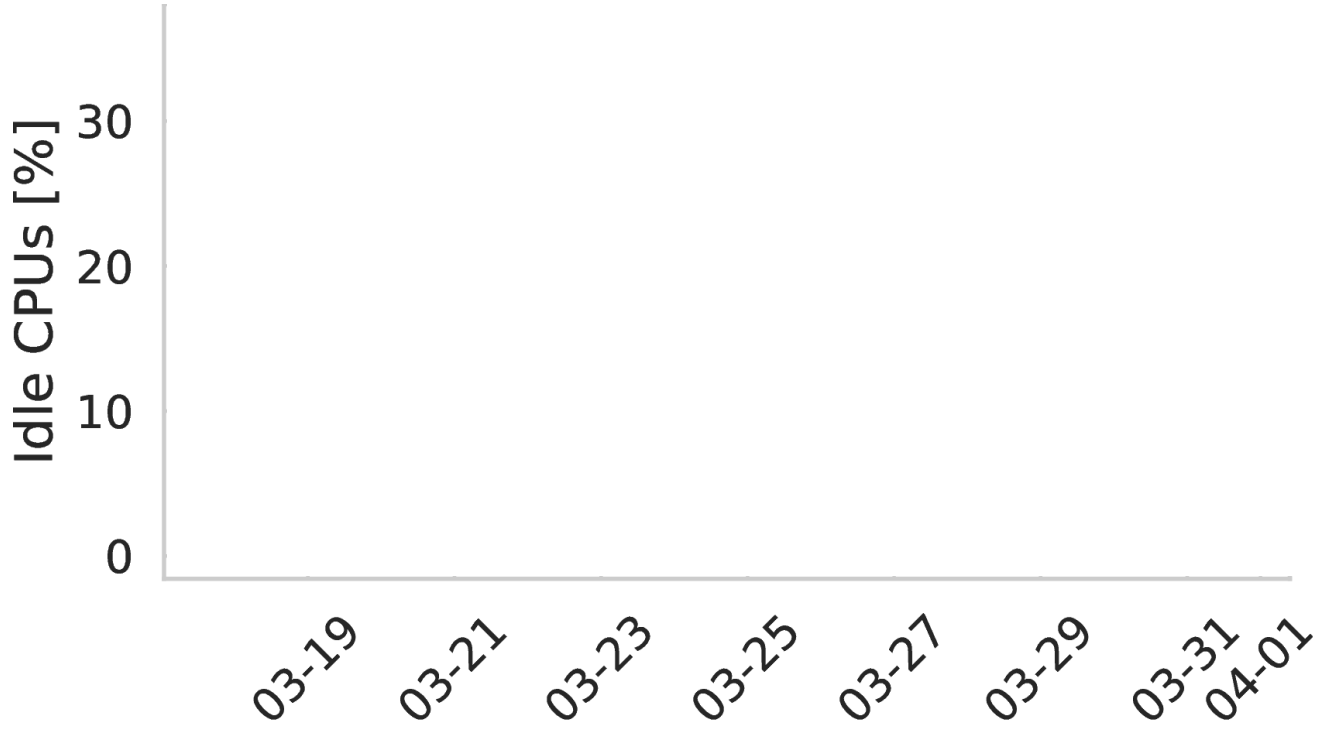

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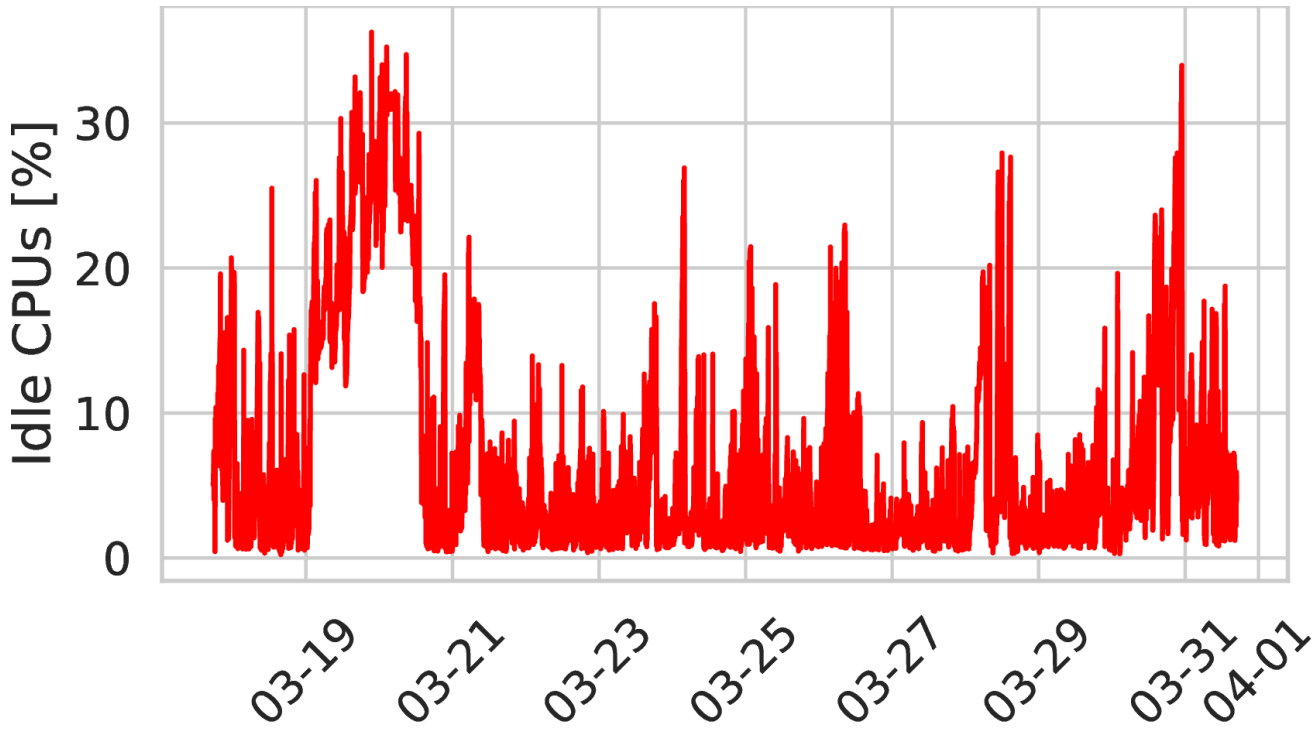

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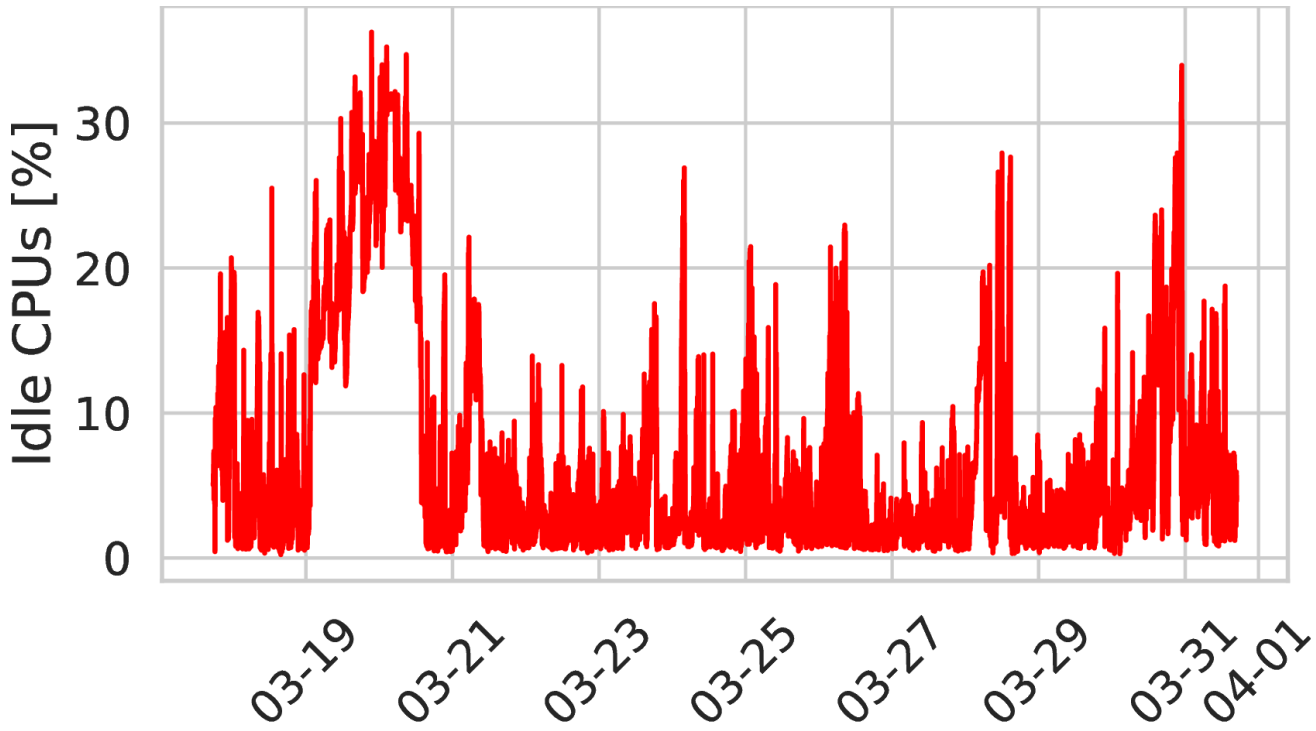
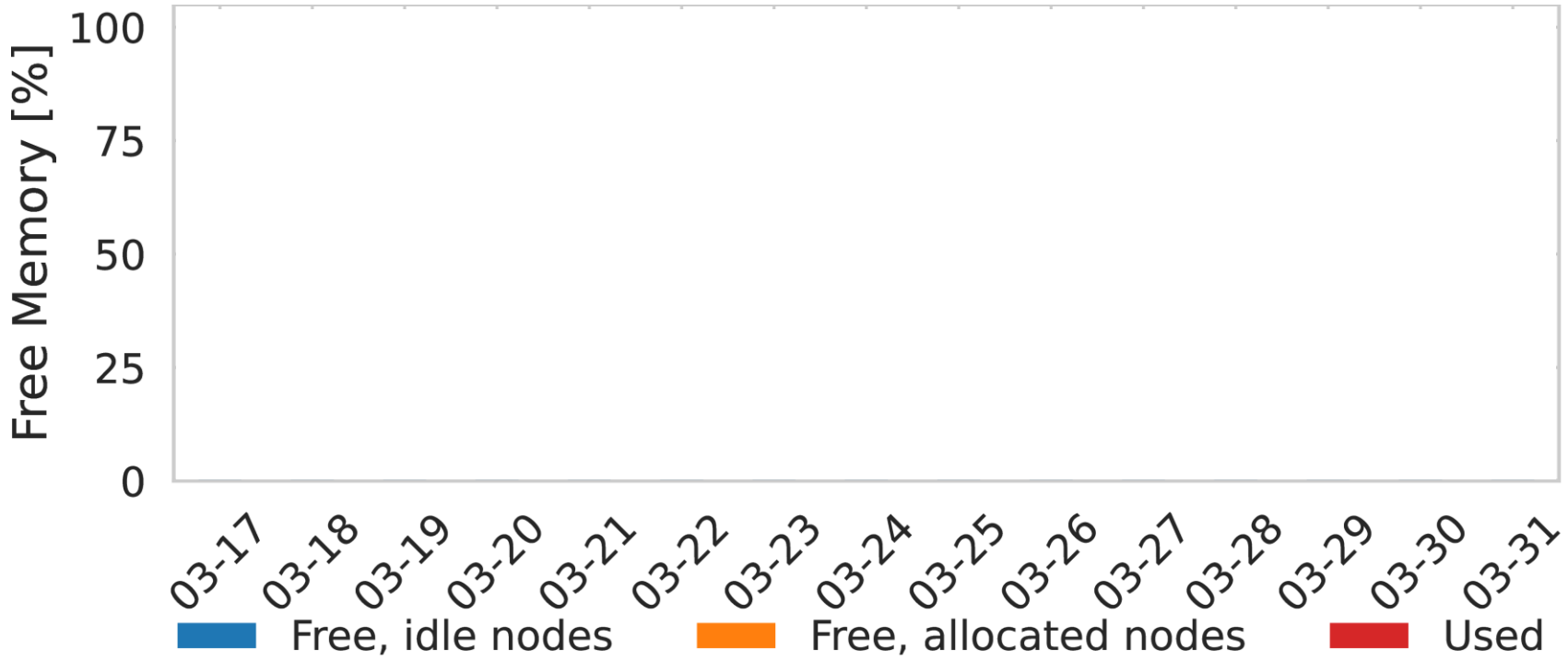


Nodes do not stay idle for long.

HPC System Utilization - Memory



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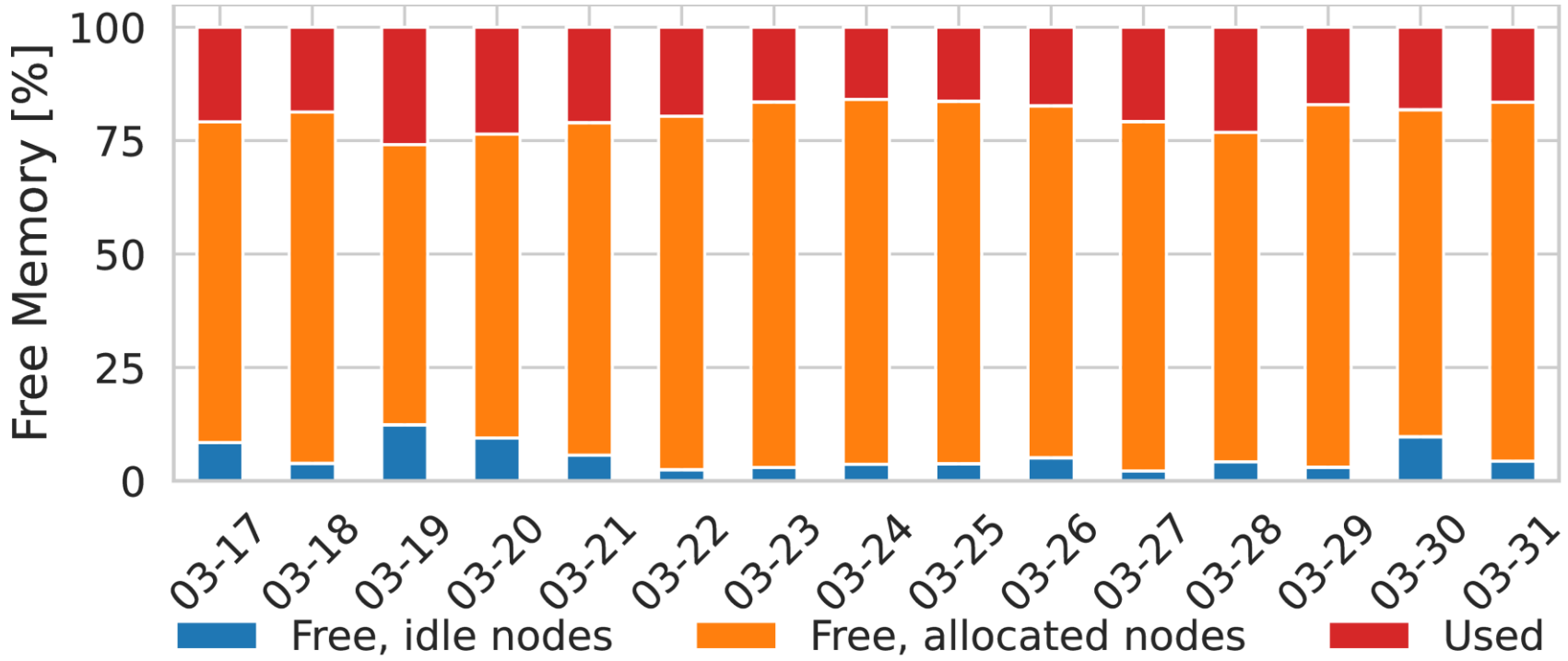

HPC System Utilization - Memory

A Case For Intra-rack Resource Disaggregation in HPC

GEORGE MICHELOGIANNAKIS, Lawrence Berkeley National Laboratory, USA
BENJAMIN KLENK, NVIDIA, USA
BRANDON COOK, Lawrence Berkeley National Laboratory, USA
MIN YEE TEH and MADELEINE GLICK, Columbia University, USA
LARRY DENNISON, NVIDIA, USA
KEREN BERGMAN, Columbia University, USA
JOHN SHALF, Lawrence Berkeley National Laboratory, USA

TACO, 2022

Quantifying Memory Underutilization in HPC Systems and Using it to Improve Performance via Architecture Support

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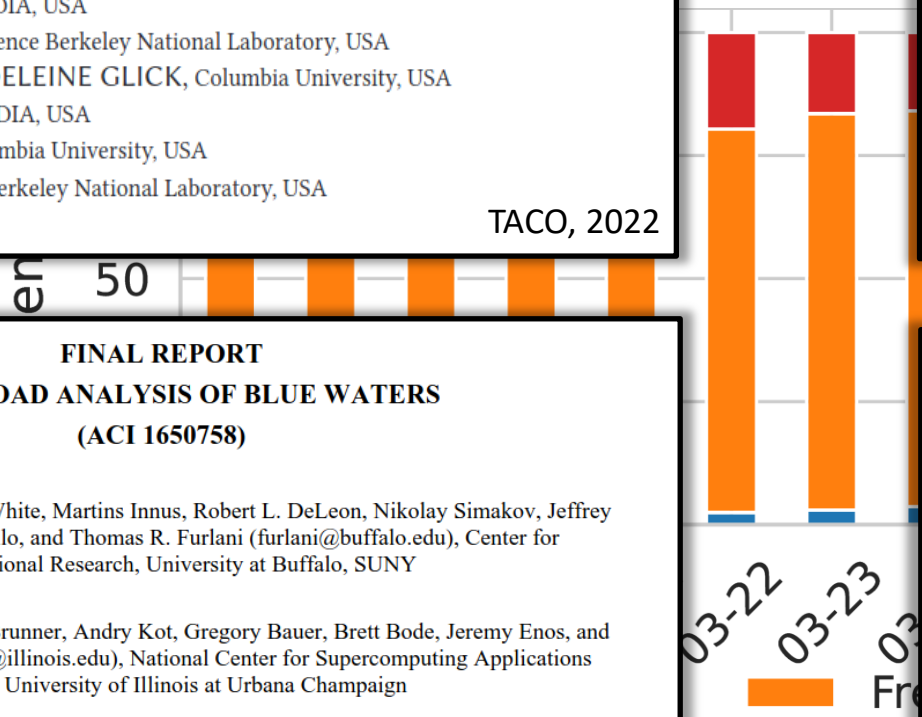
MICRO, 2019



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arXiv, 2017

A Holistic View of Memory Utilization on HPC Systems: Current and Future Trends

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MEMSYS, 2021

FaaS in High-Performance Applications

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Serverless is slow

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Serverless is slow

Communication is slow and restricted

FaaS in High-Performance Applications

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Serverless is hard to program.

FaaS in High-Performance Applications

Serverless is slow

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Answer: rFaaS

Serverless is hard to program.

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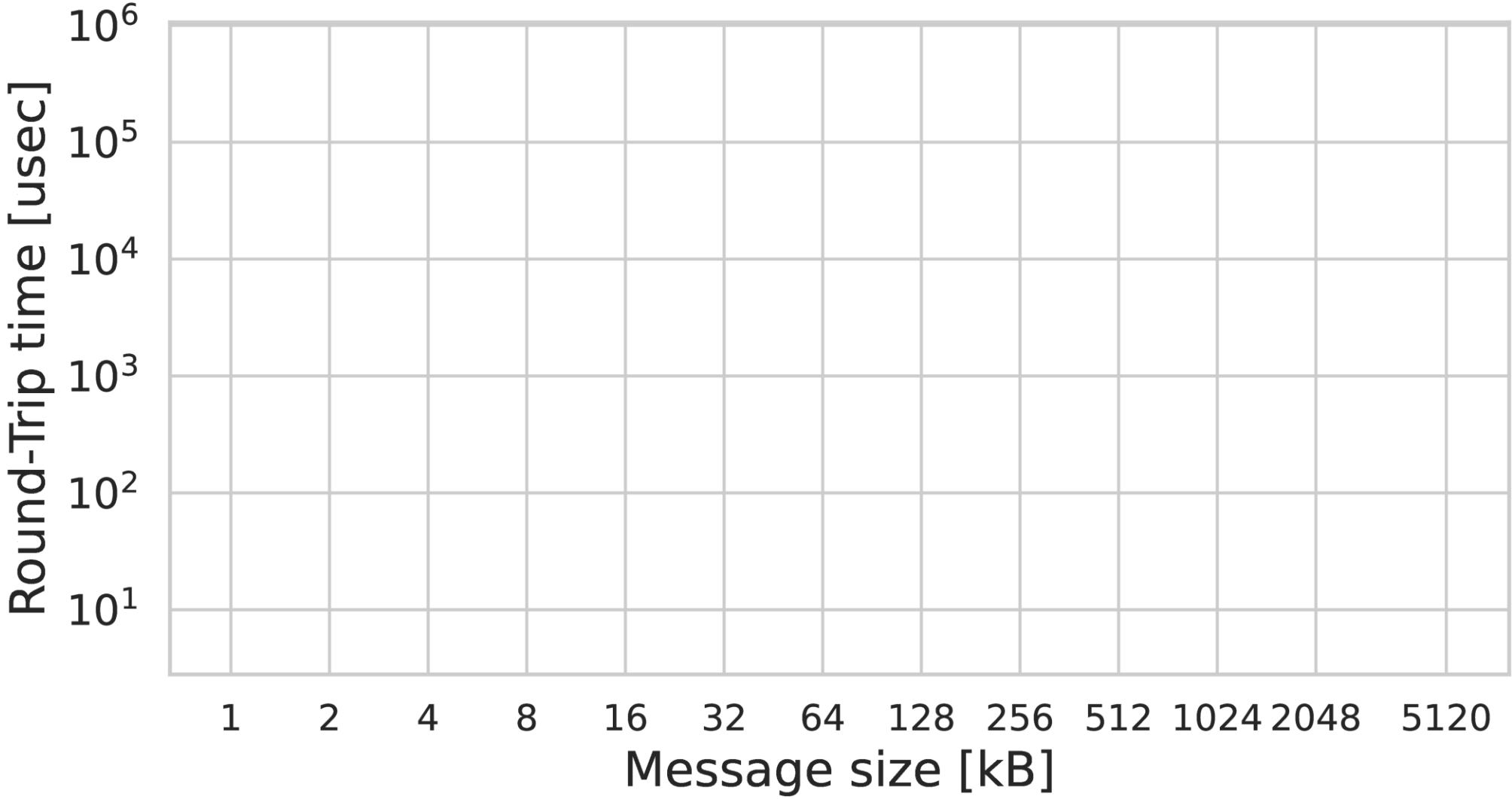

“rFaaS: Enabling High Performance Serverless with RDMA and Leases”, IPDPS’23

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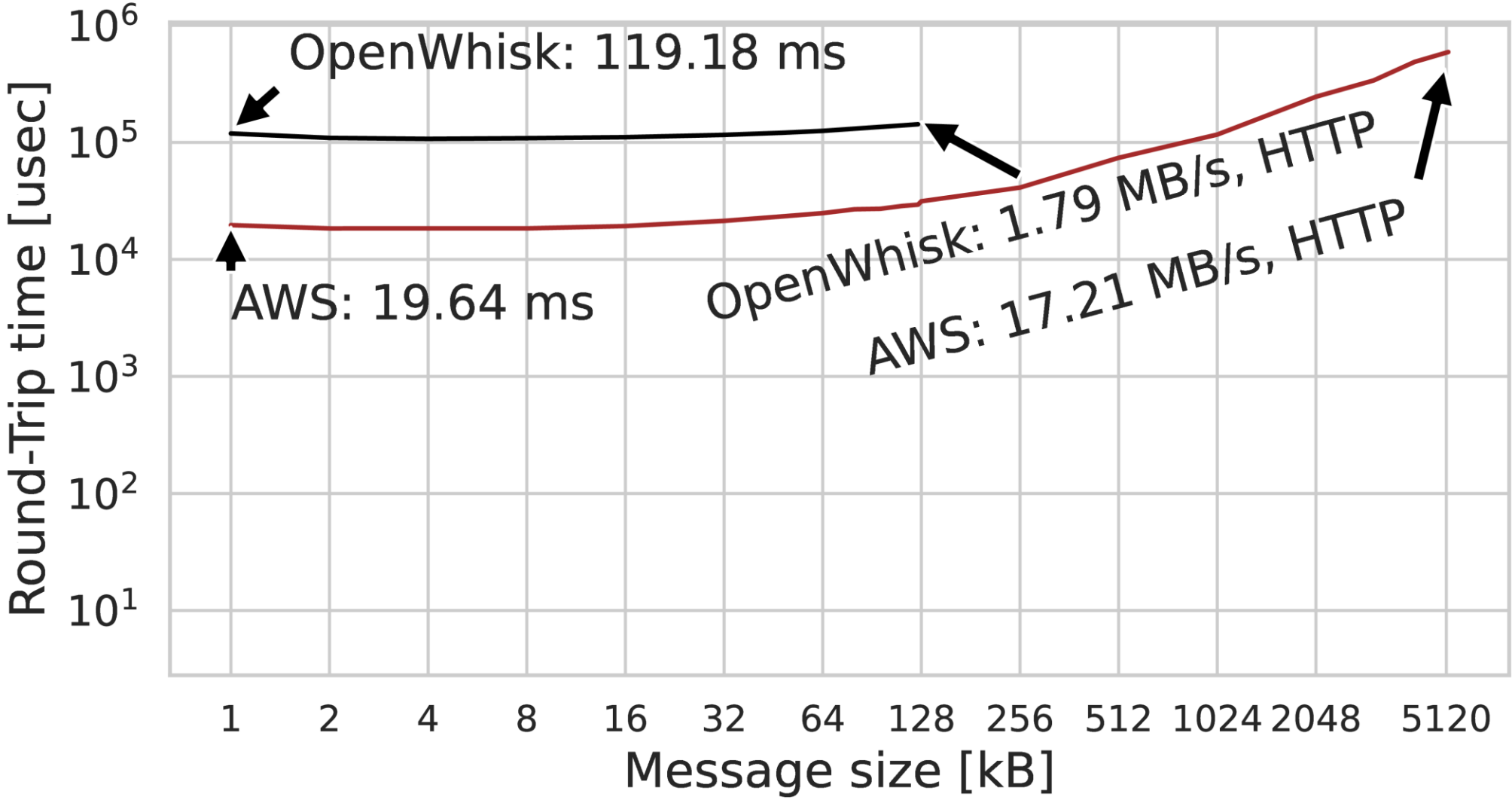

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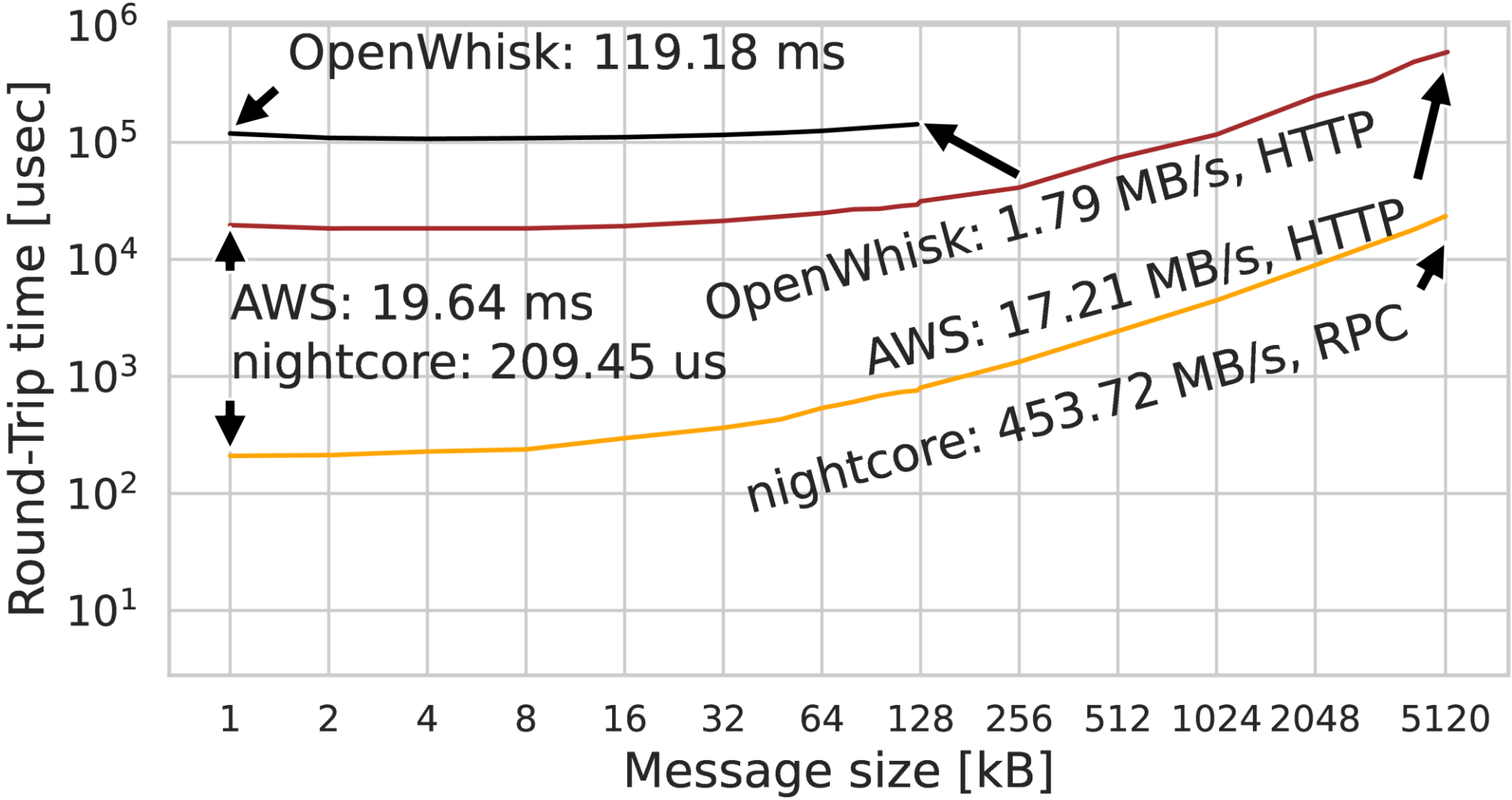

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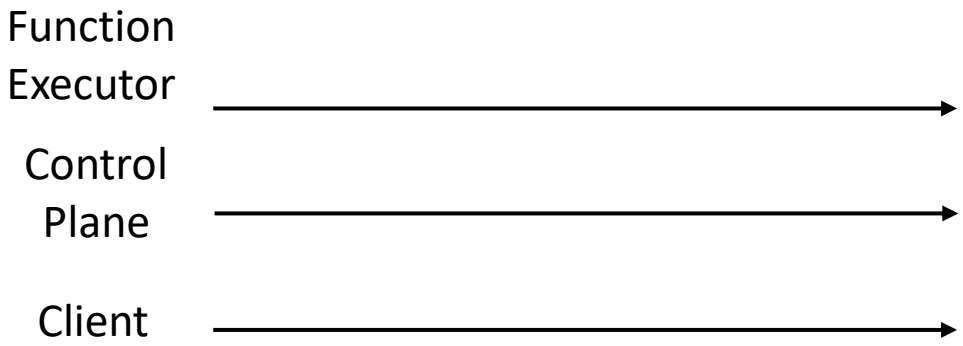
Invocations in FaaS and rFaaS



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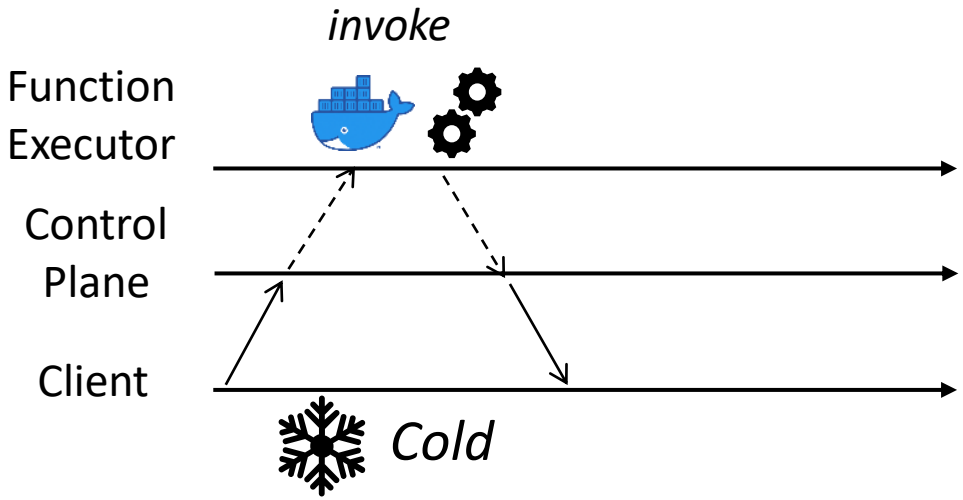

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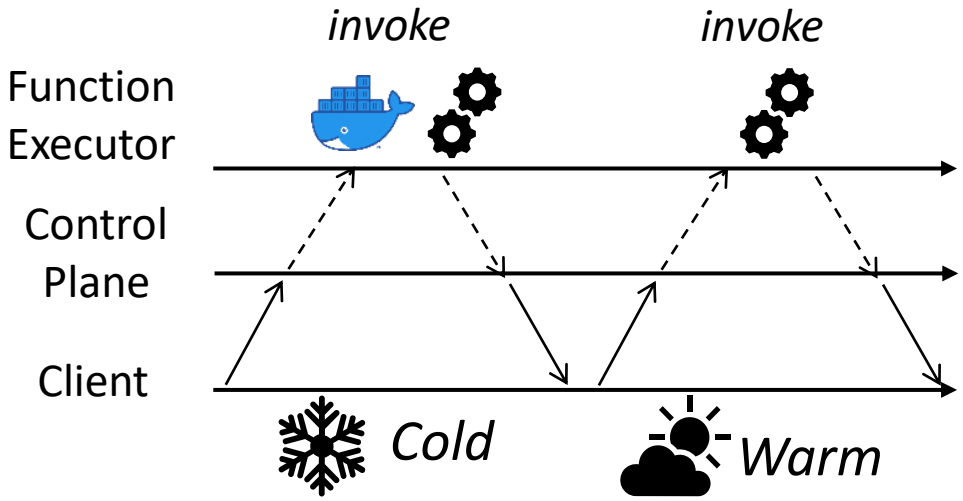

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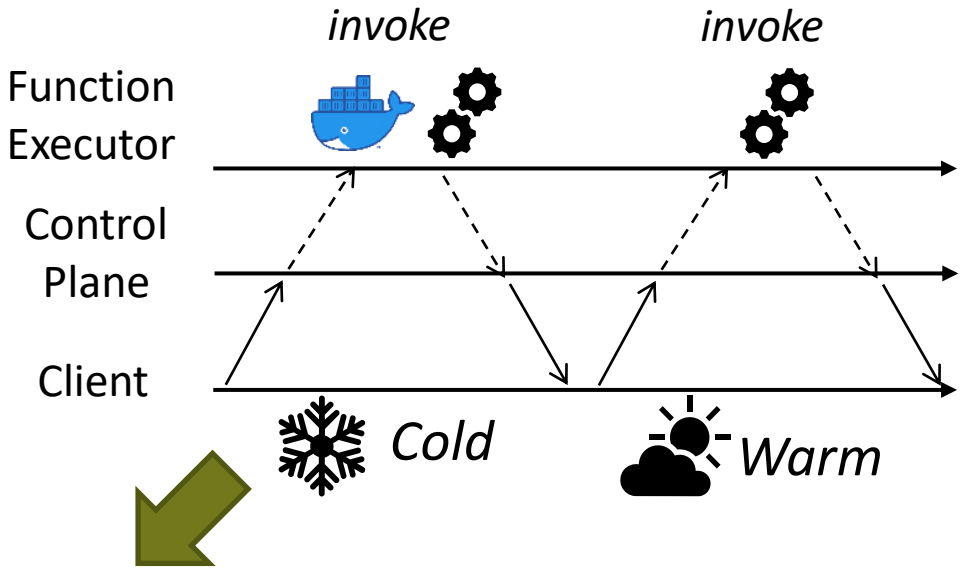

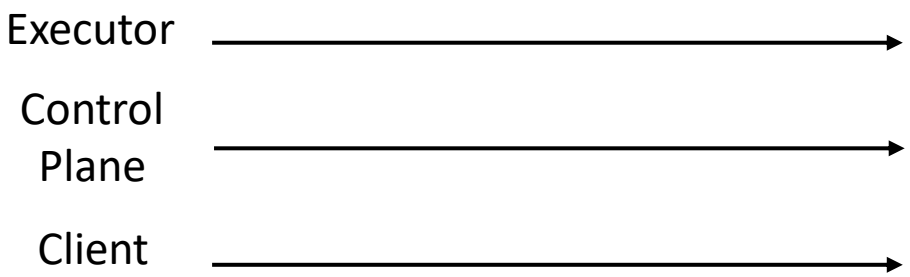

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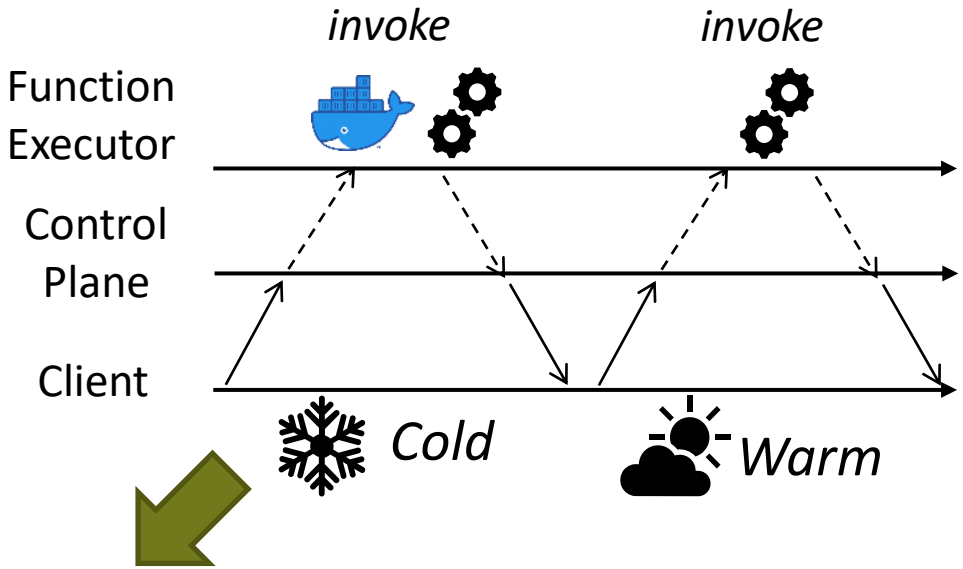

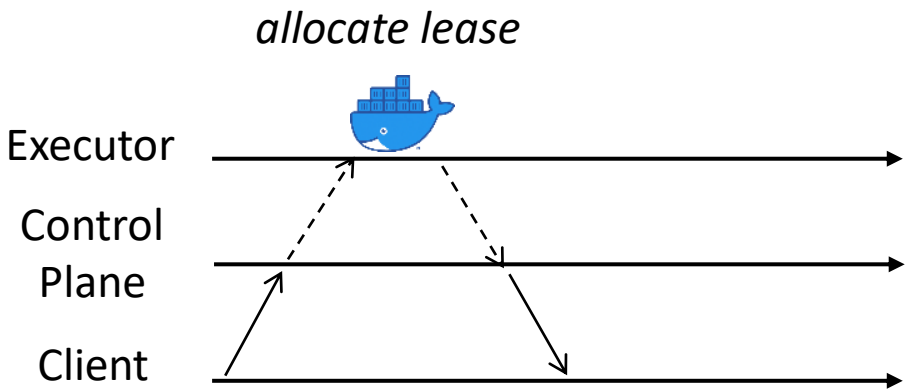

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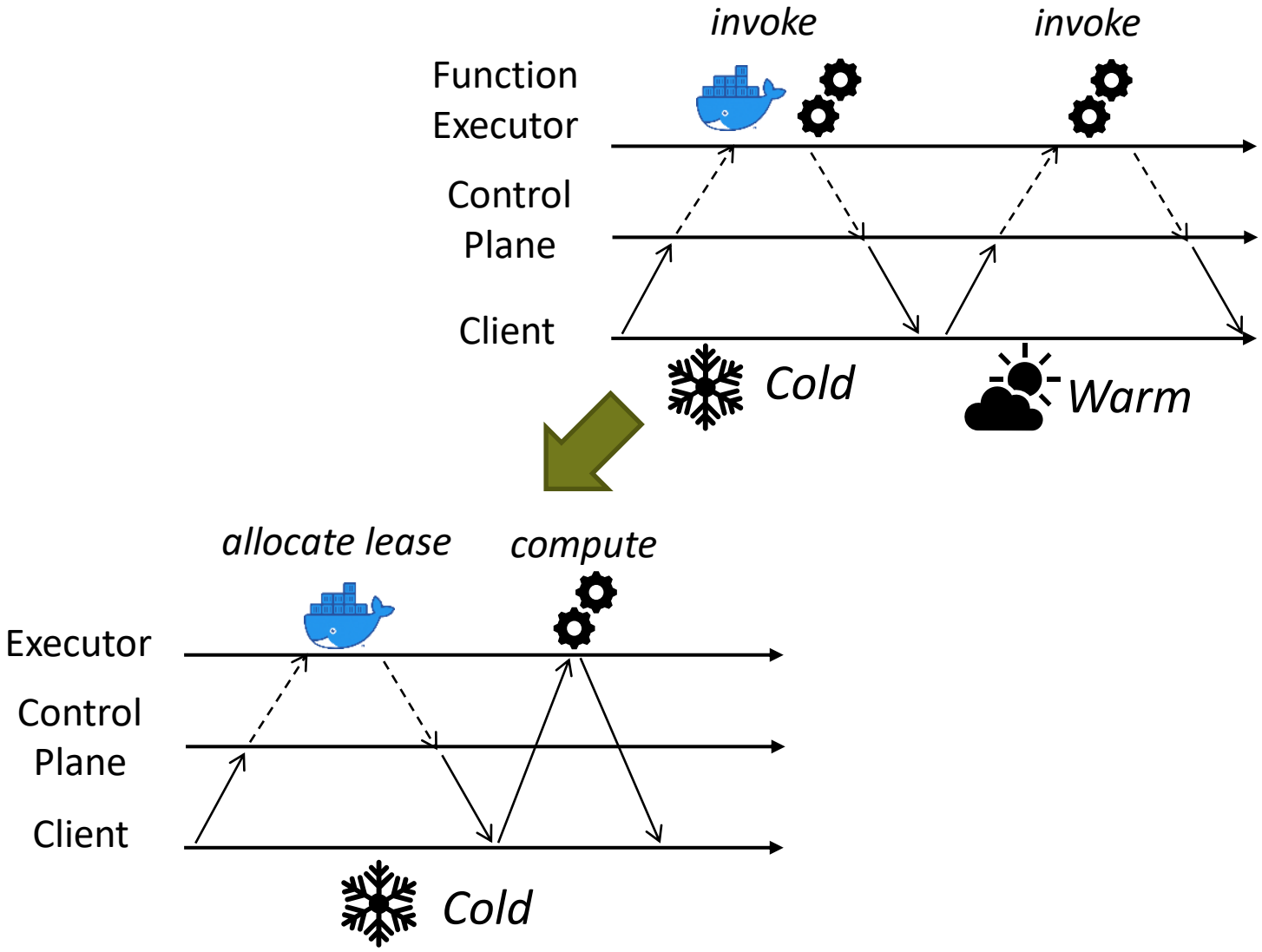

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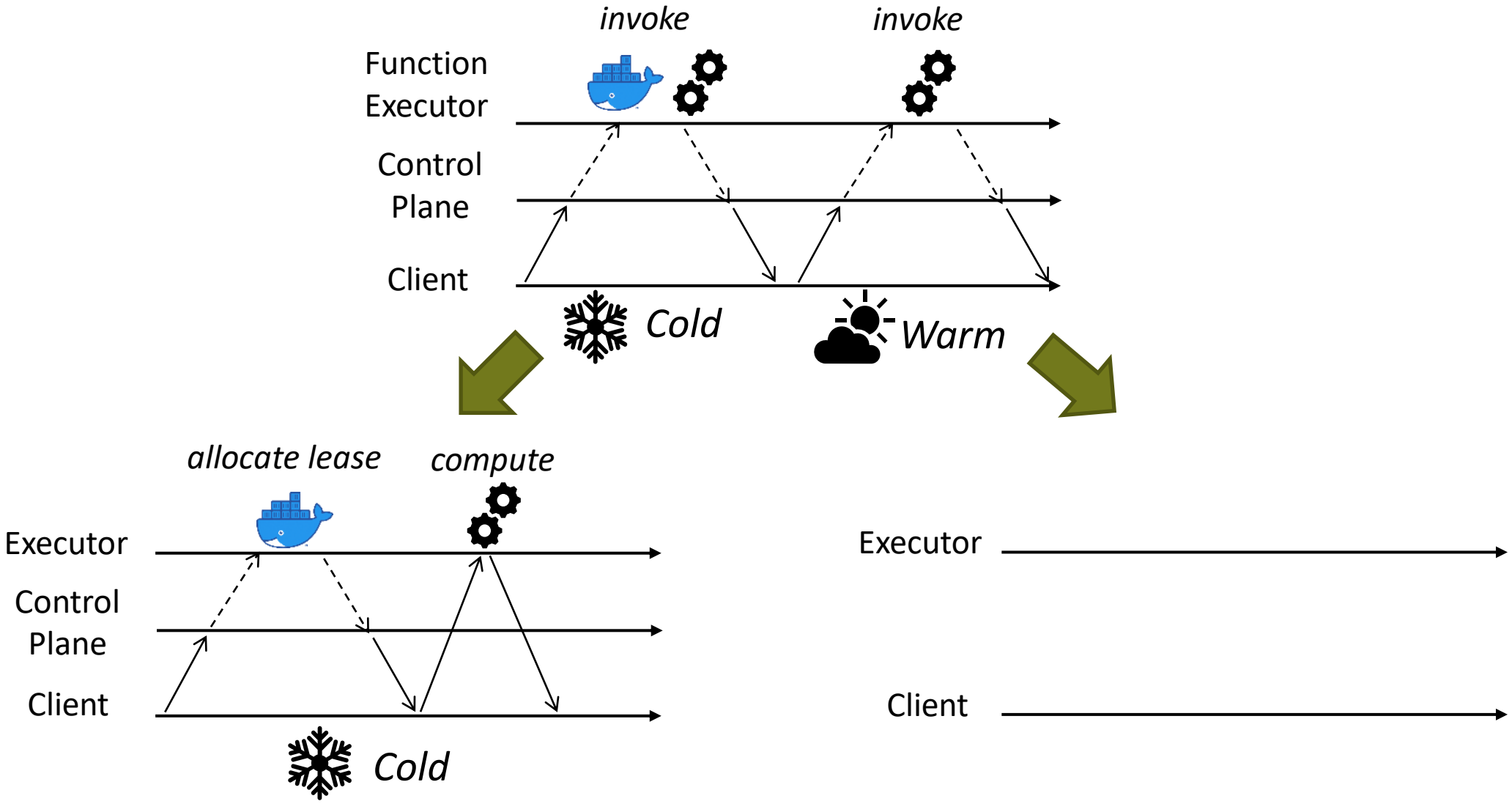

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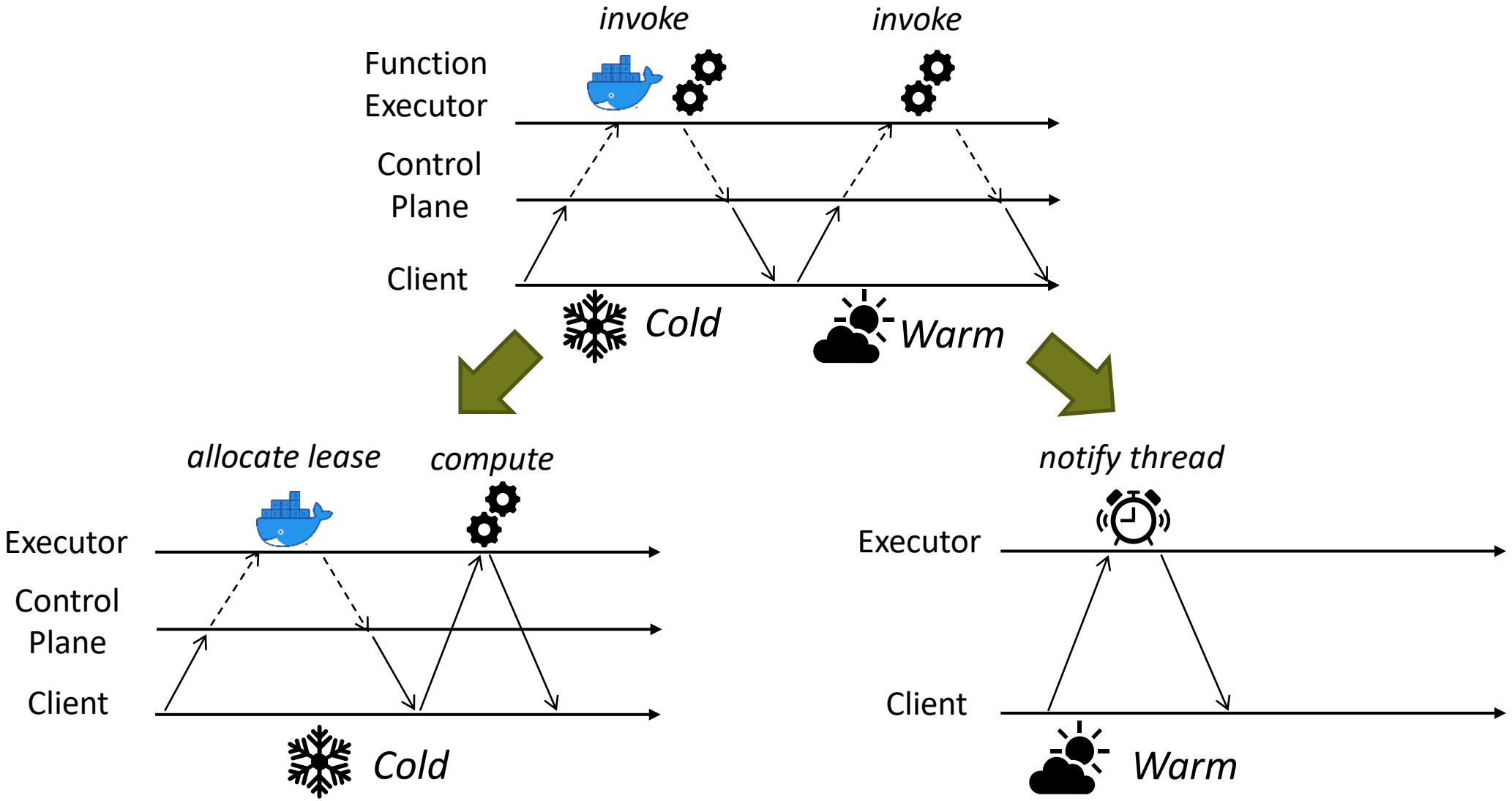

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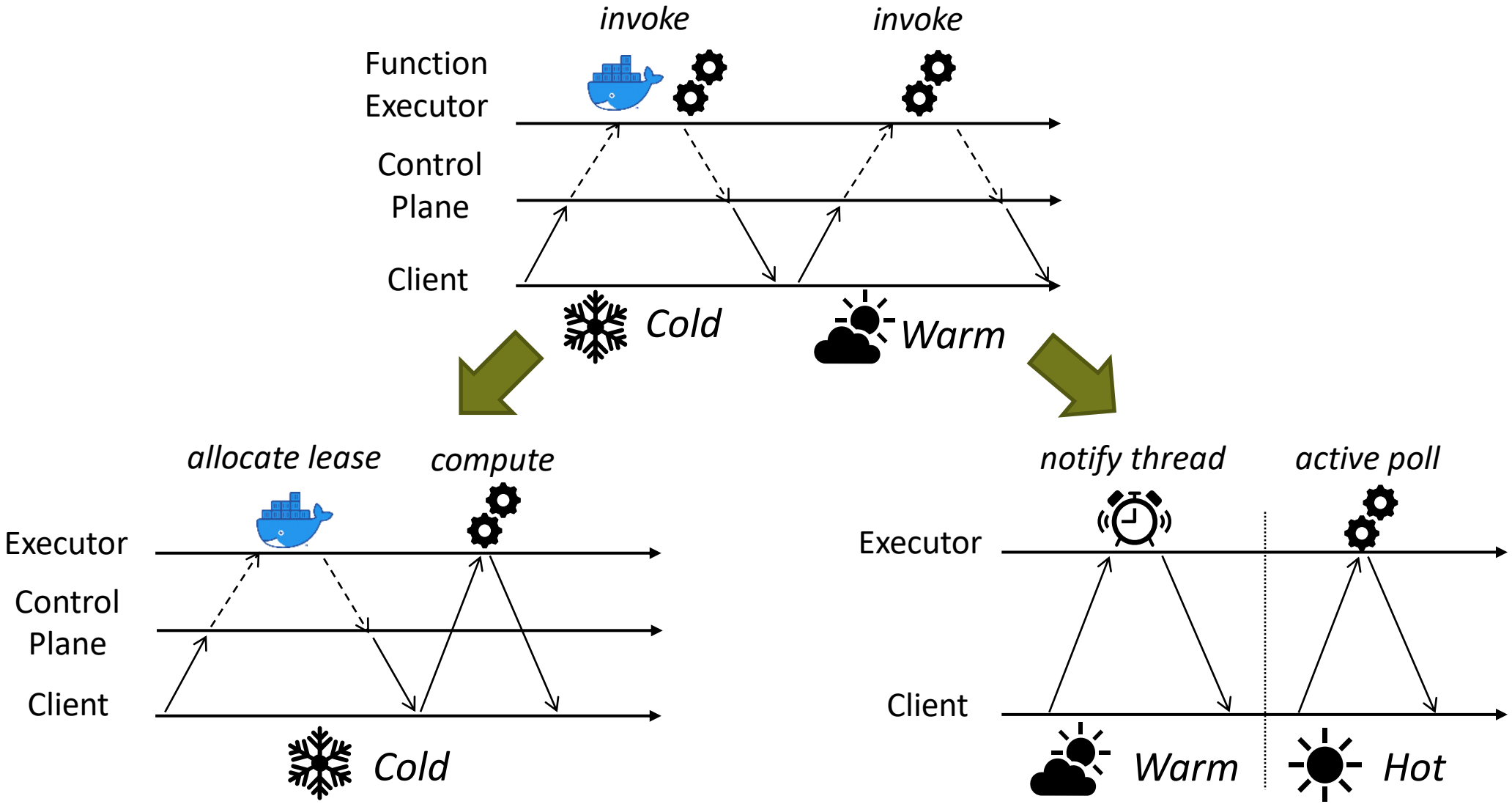
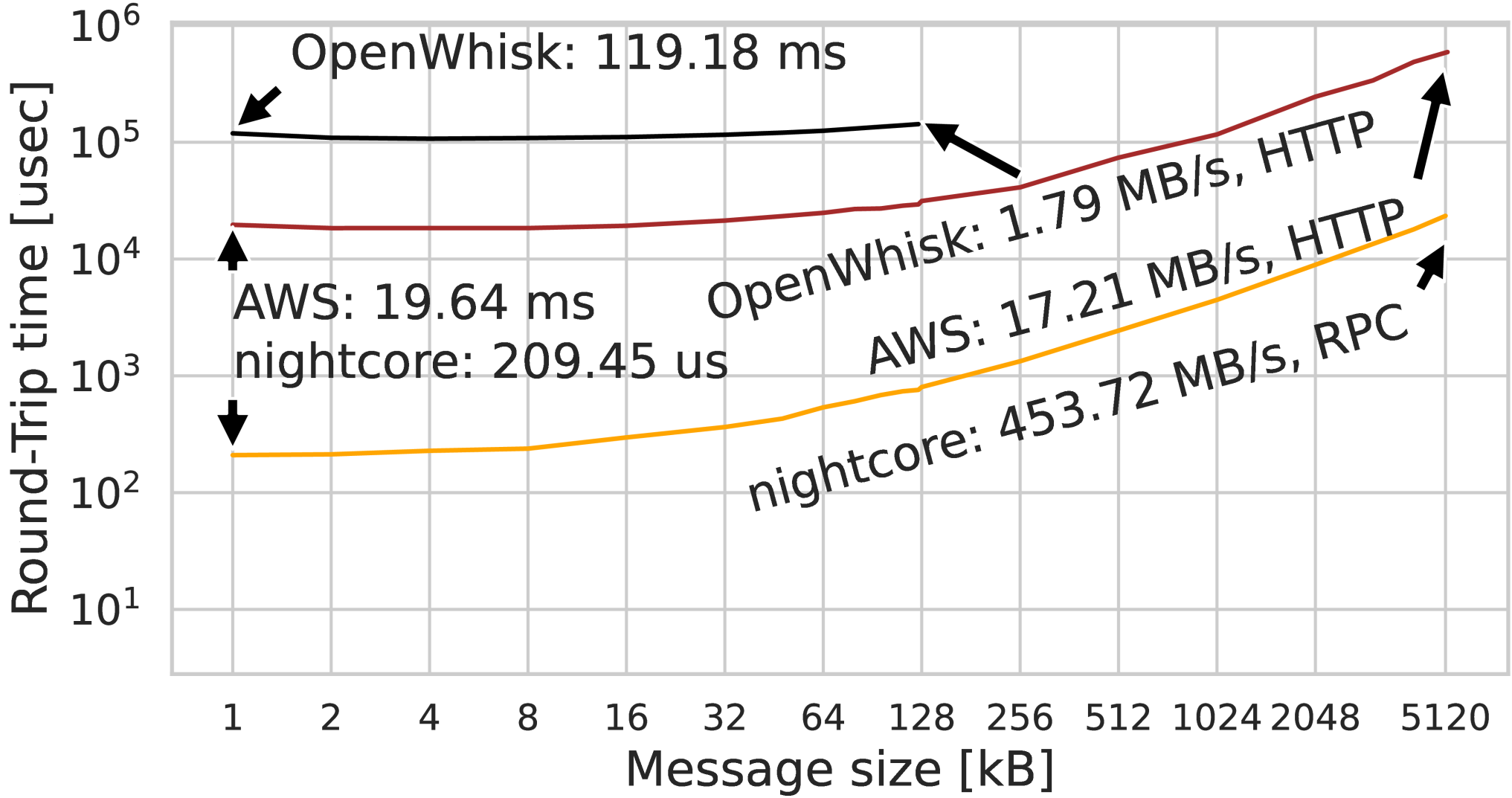


“rFaaS: Enabling High Performance Serverless with RDMA and Leases”, IPDPS’23

How fast are invocations in rFaaS?

36 CPU cores, 377 GB memory.
100 Gbps Ethernet with RoCEv2 support.



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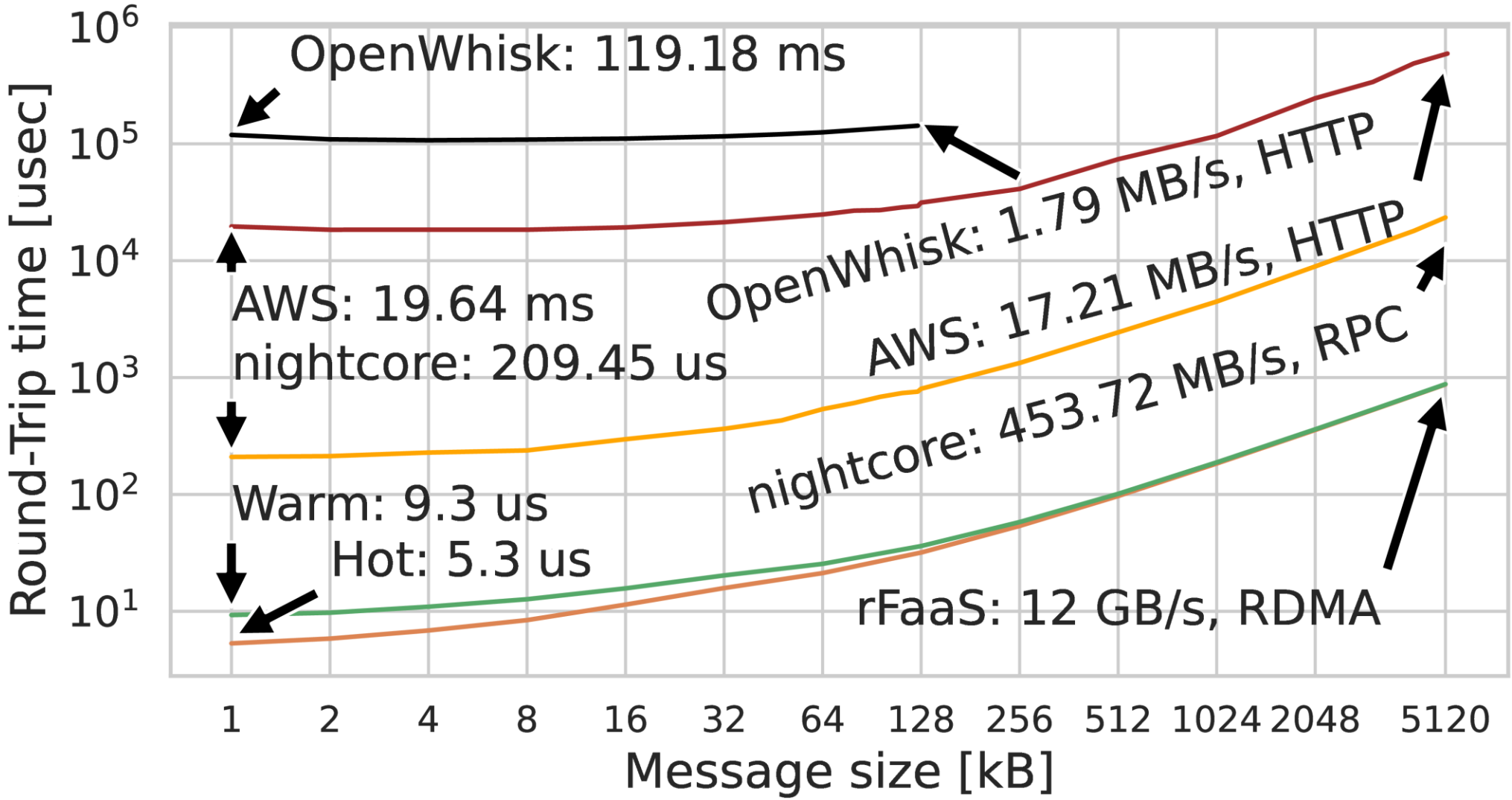

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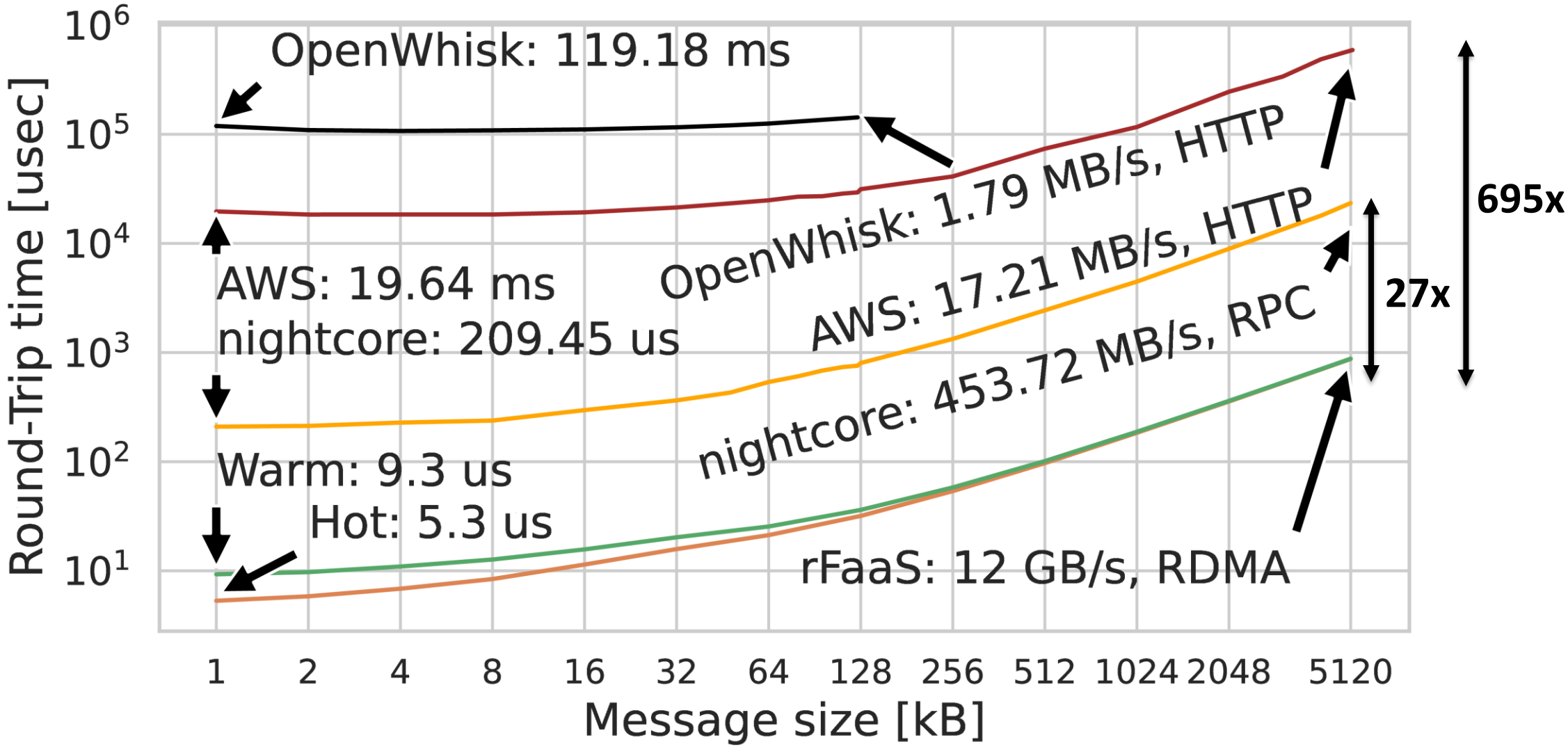

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FaaS in High-Performance Applications

Serverless is slow

Communication is slow and restricted

Answer: rFaaS

Serverless is hard to program.

FaaS in High-Performance Applications

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Answer: rFaaS

Communication is slow and restricted

Answer: FMI

Serverless is hard to program.

Communication in serverless

“FMI: Fast and Cheap Message Passing for Serverless Functions”, ICS’23

Communication in serverless

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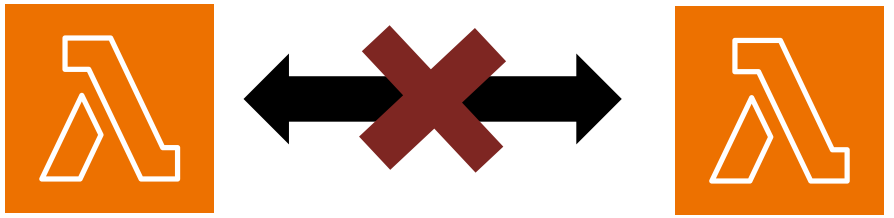

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Communication in serverless

“FMI: Fast and Cheap Message Passing for Serverless Functions”, ICS’23

FMI: MPI for serverless

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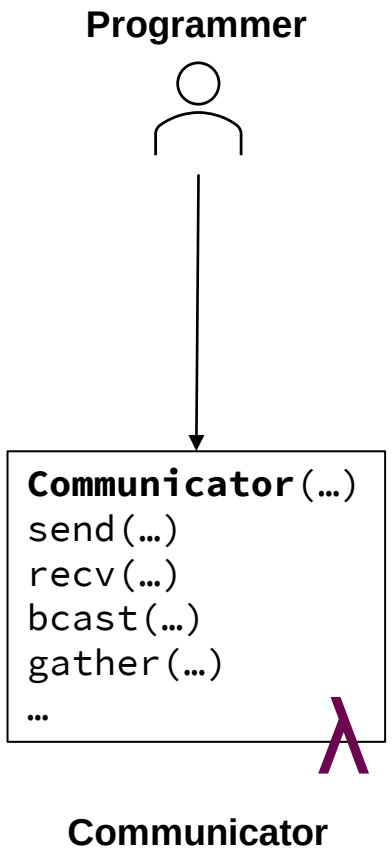
FMI: MPI for serverless



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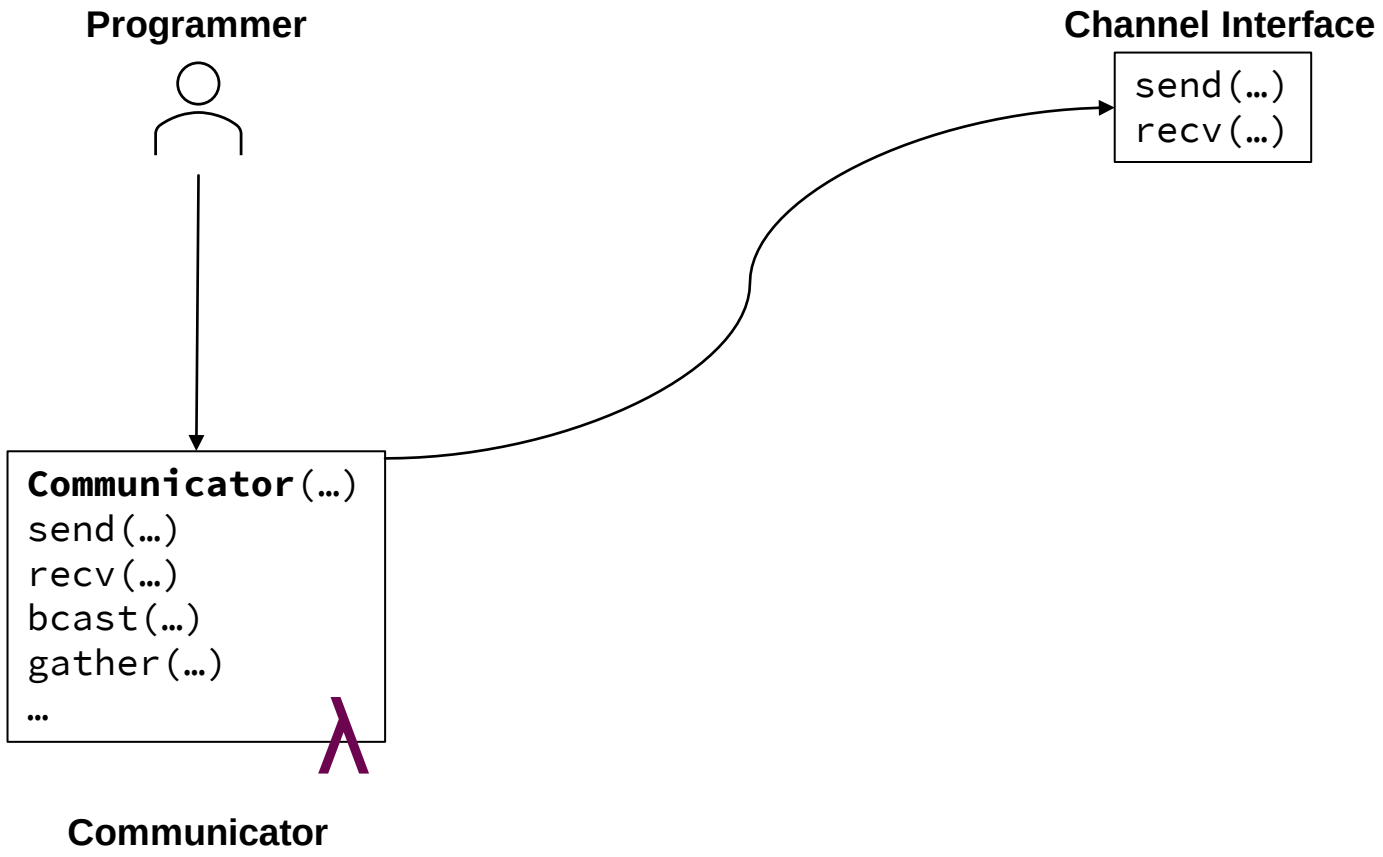

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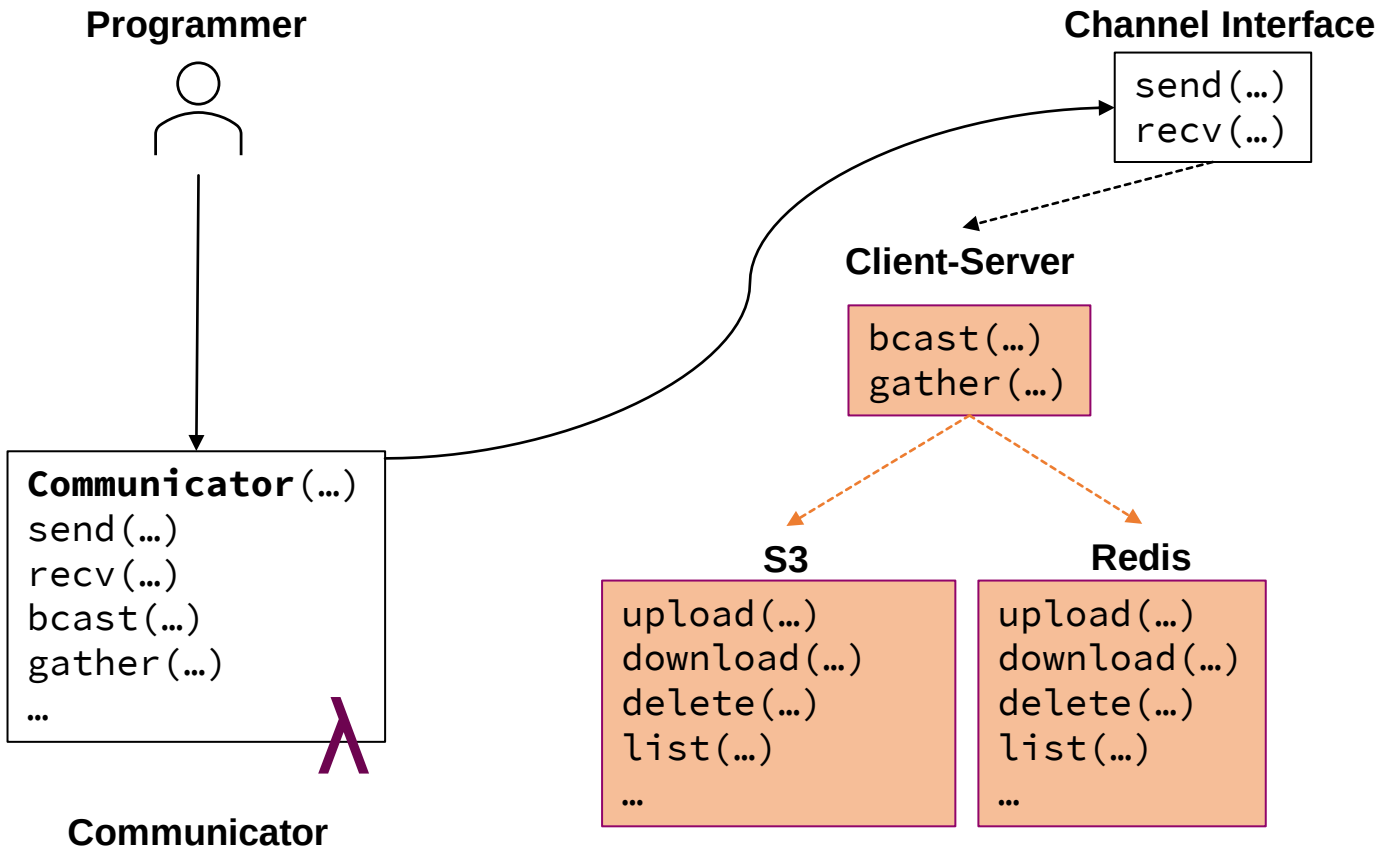

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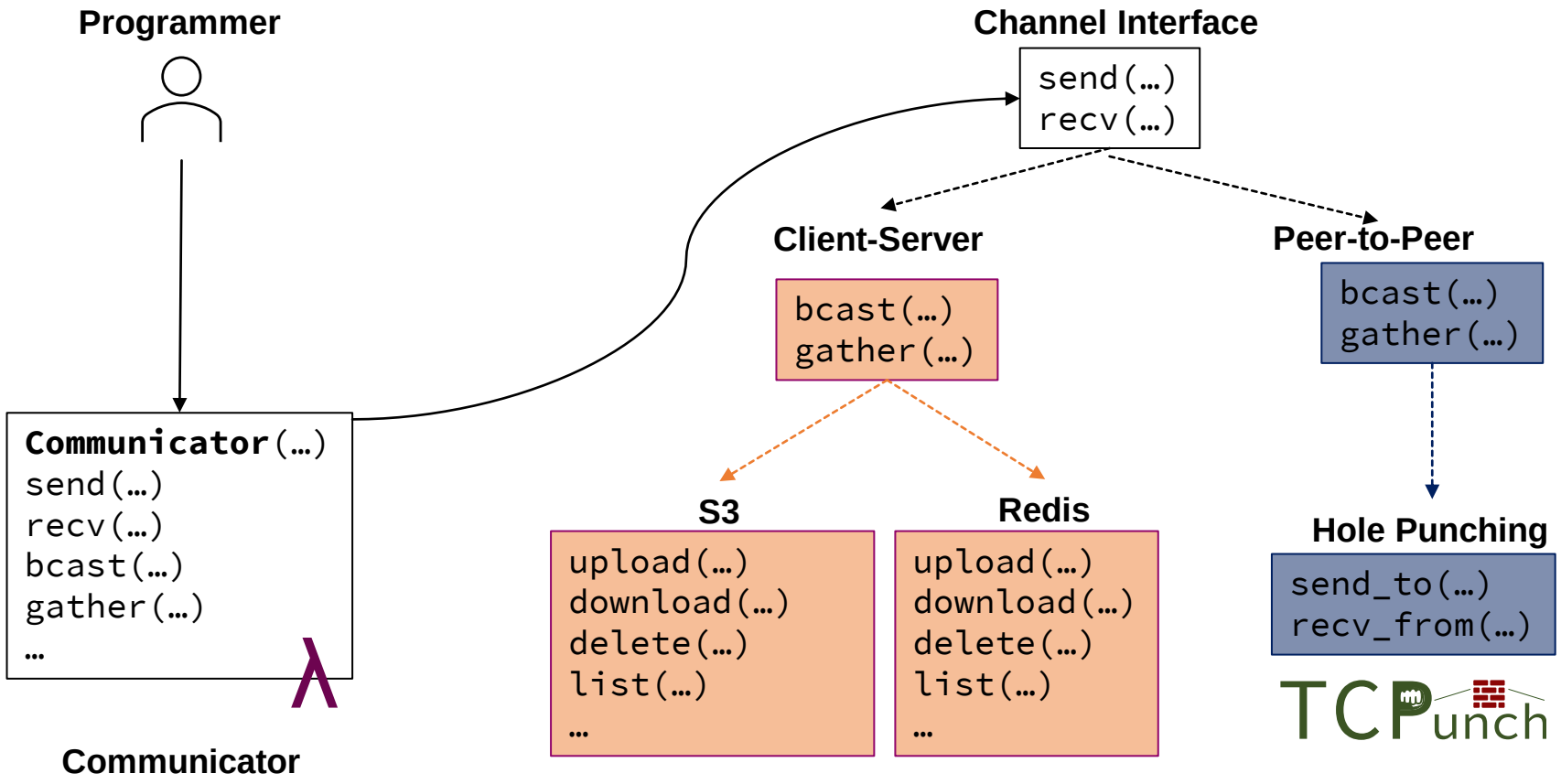

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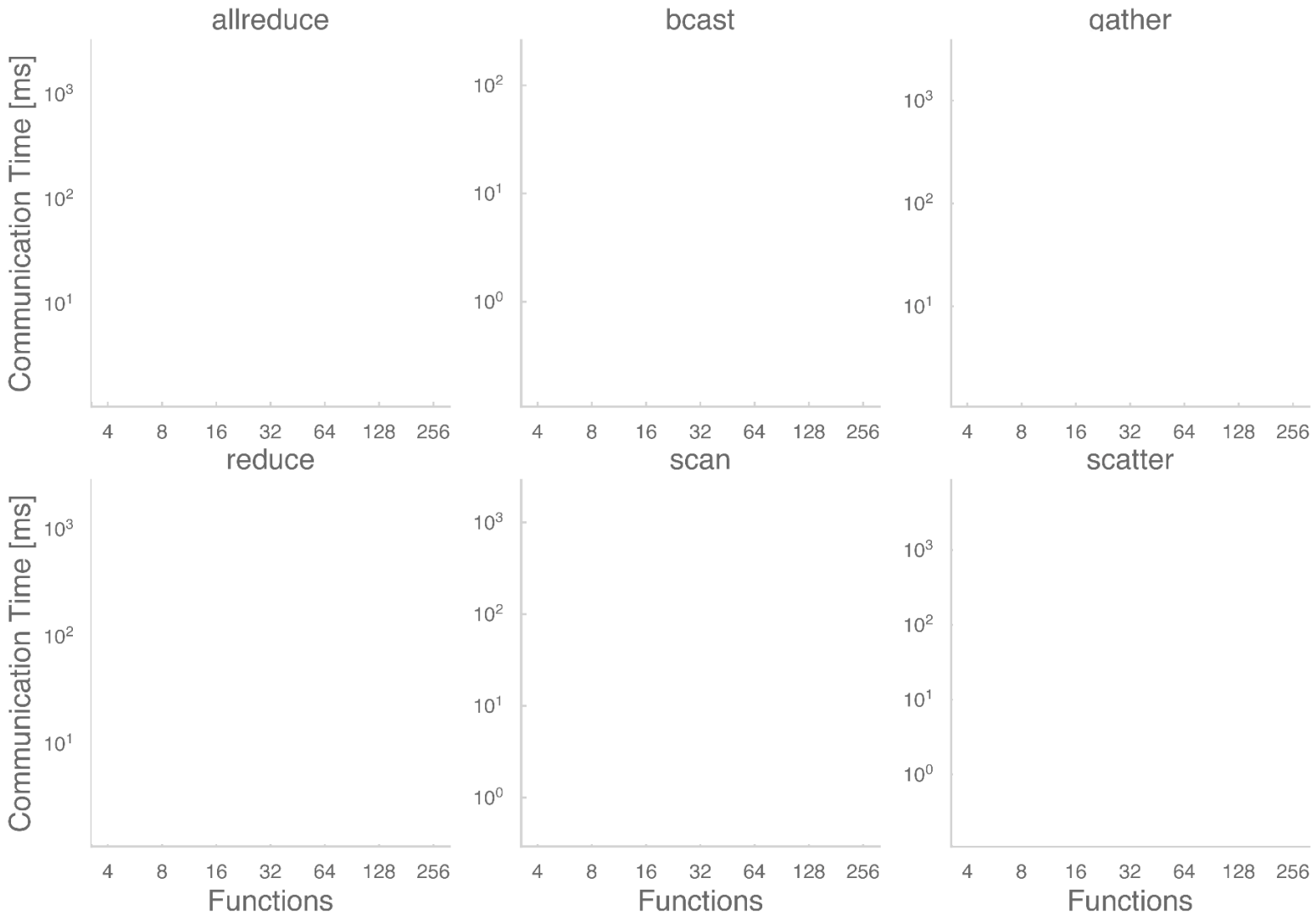
FMI on AWS Lambda



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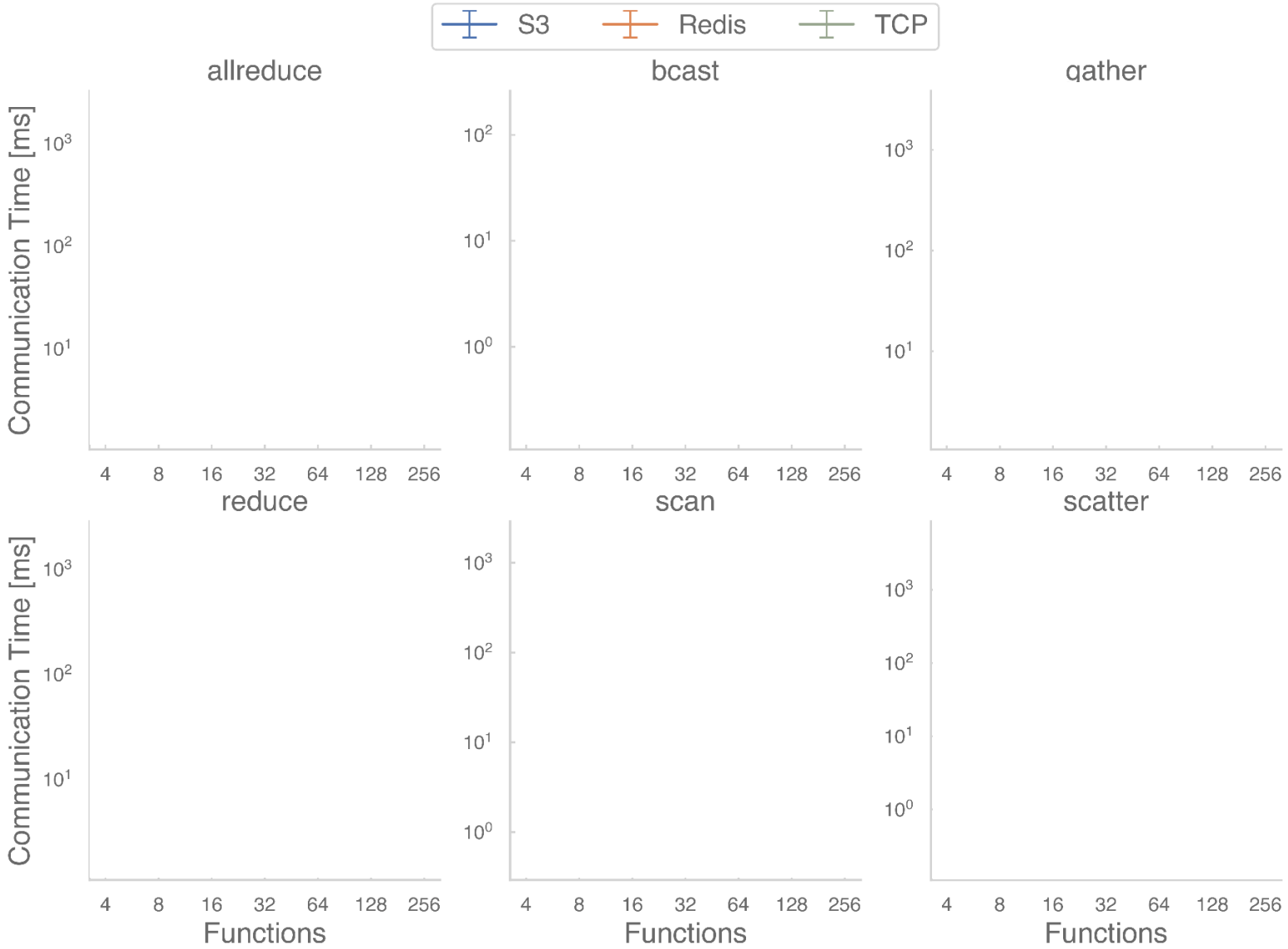
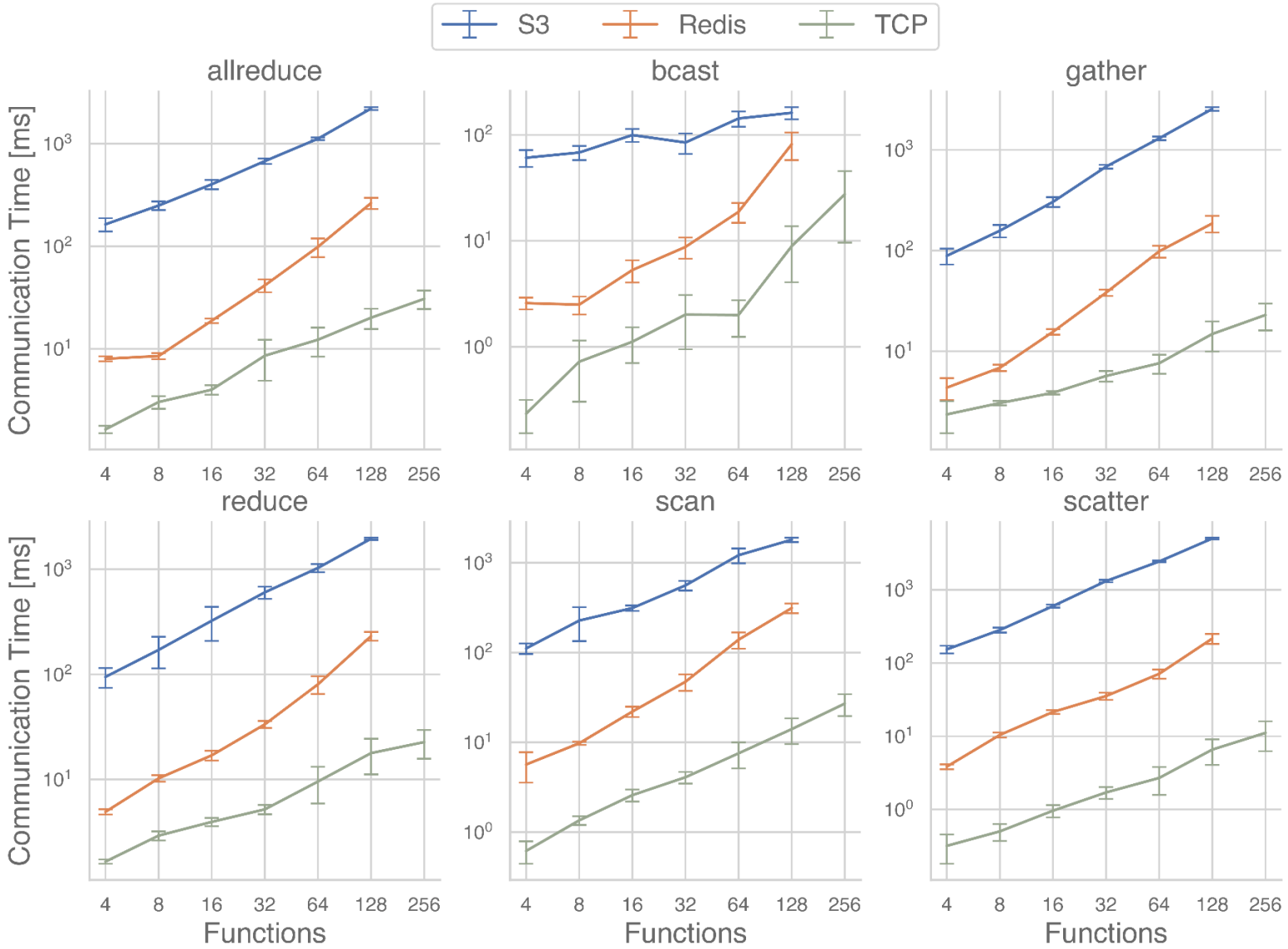


“FMI: Fast and Cheap Message Passing for Serverless Functions”, ICS’23

FMI on AWS Lambda



“FMI: Fast and Cheap Message Passing for Serverless Functions”, ICS’23

FaaS in High-Performance Applications

Serverless is slow

Answer: rFaaS

Communication is slow and restricted

Answer: FMI

Serverless is hard to program.

FaaS in High-Performance Applications

Serverless is slow

Answer: rFaaS

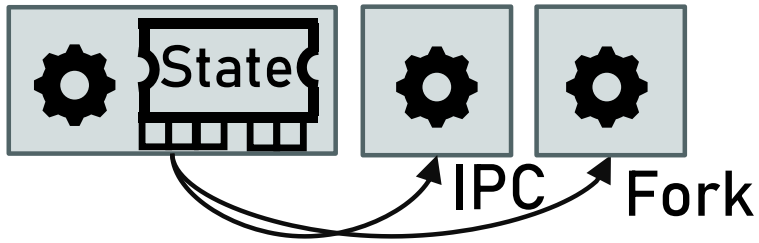
Communication is slow and restricted

Answer: FMI

Serverless is hard to program.

Answer: Serverless Processes

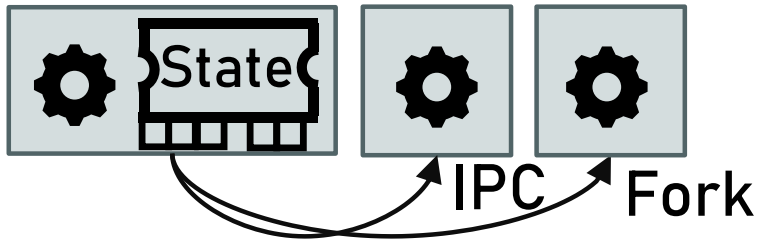
Serverless Process



OS Process

Nano- and micro-second latency of OS primitives.

Serverless Process



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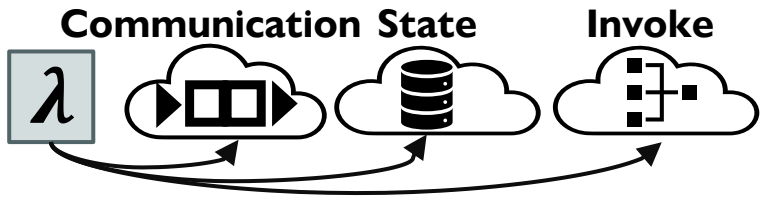
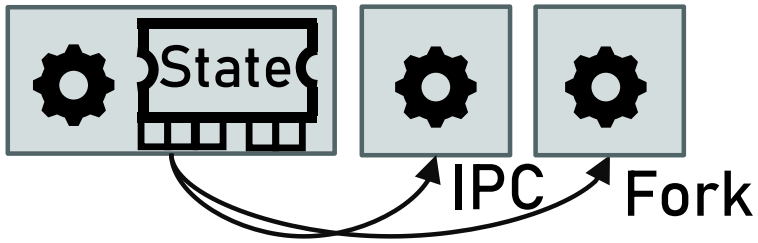


Serverless Function

Millisecond latency of cloud proxies.

Serverless Process



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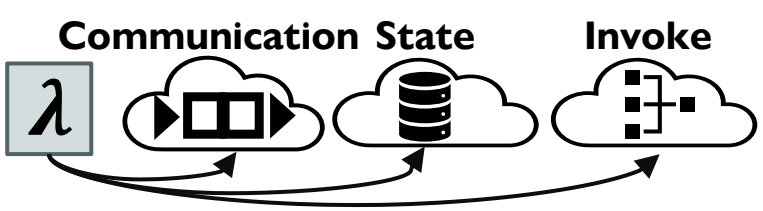

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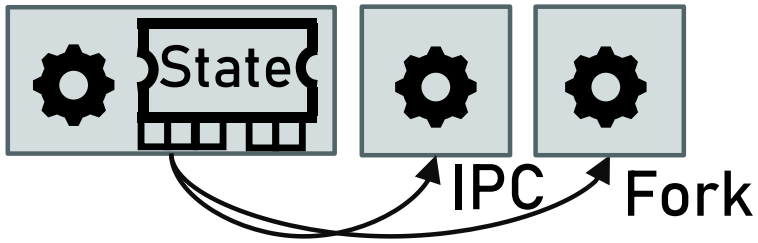

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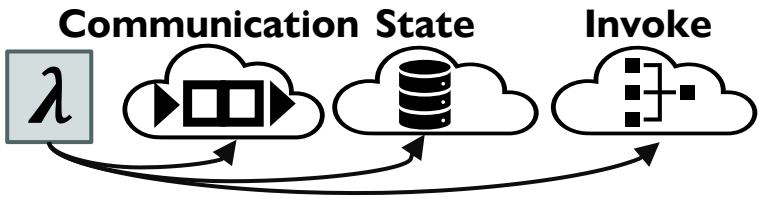

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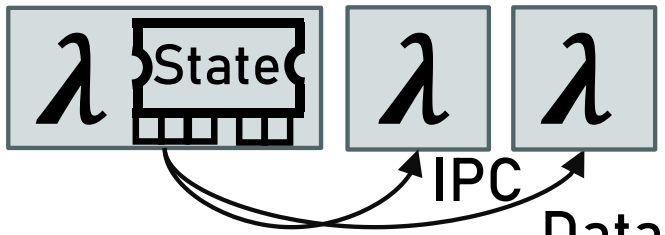
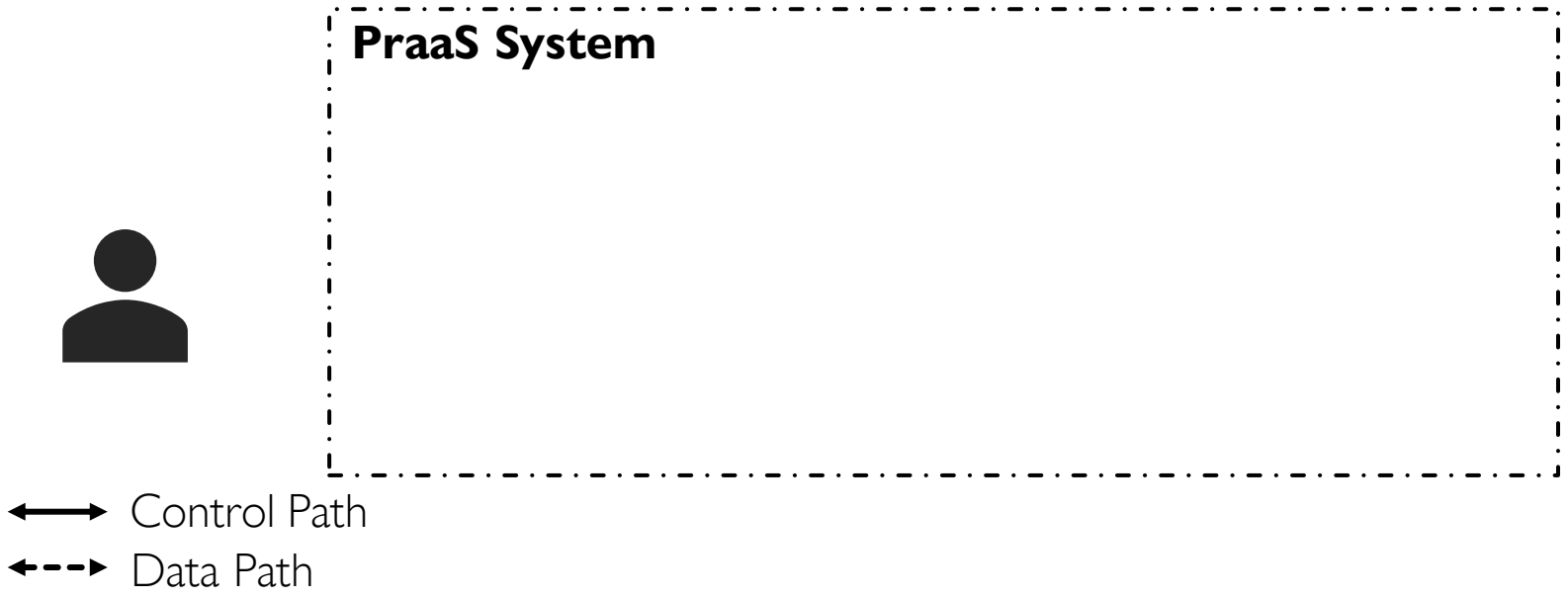


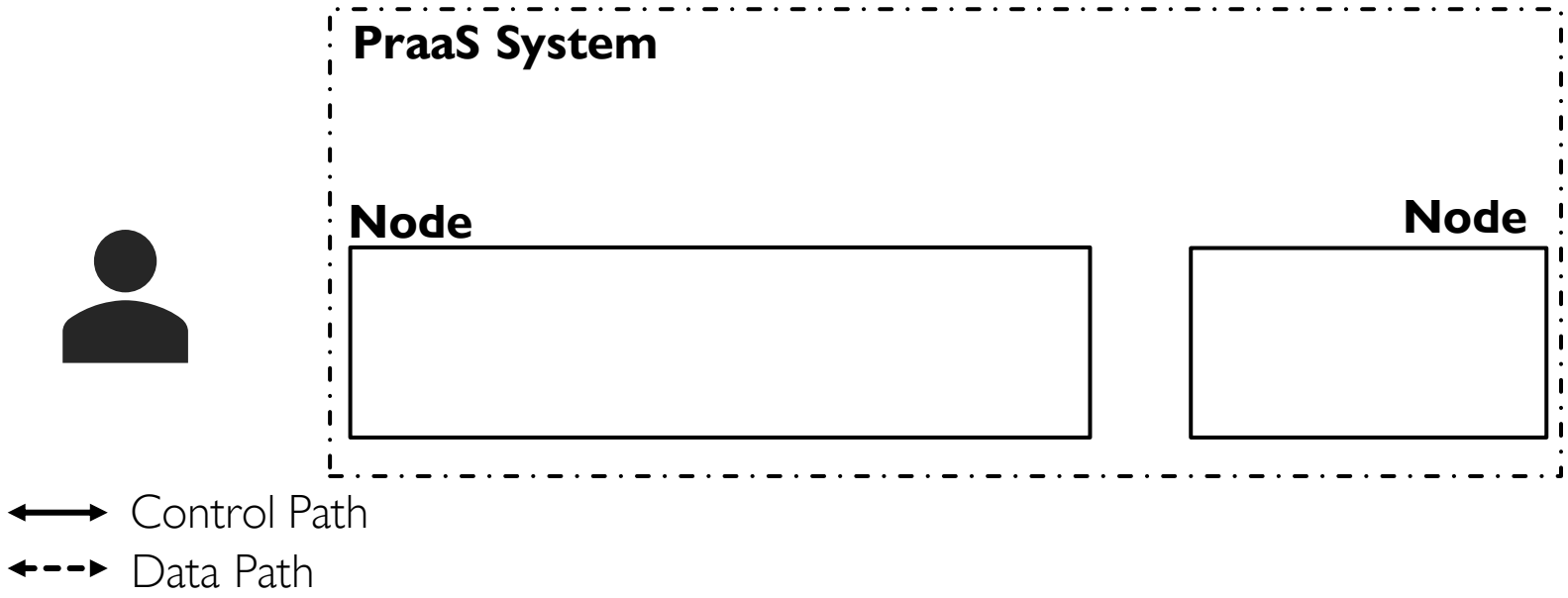
Serverless Process
Microsecond latency of PraaS backend.

PraaS: Process-as-Service



“Process-as-a-Service: FaaSt Stateful Computing with Optimized Data Planes”, paper preprint.

PraaS: Process-as-Service



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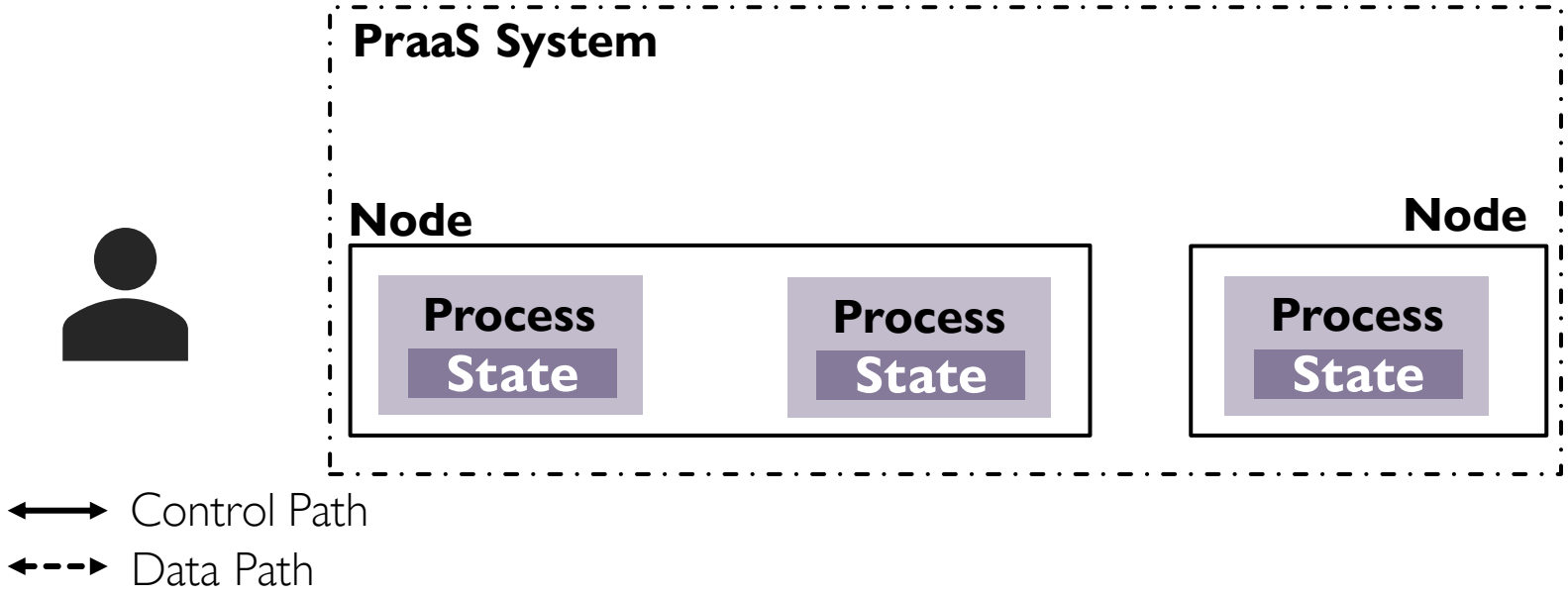

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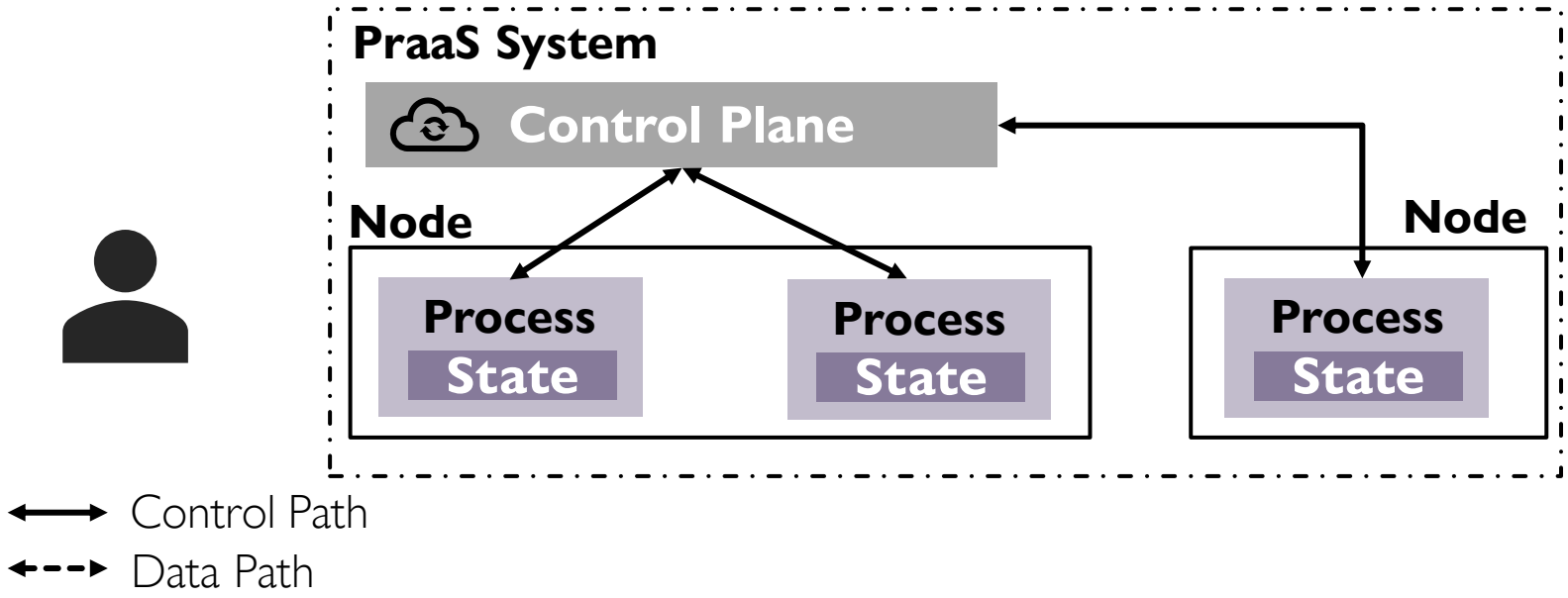

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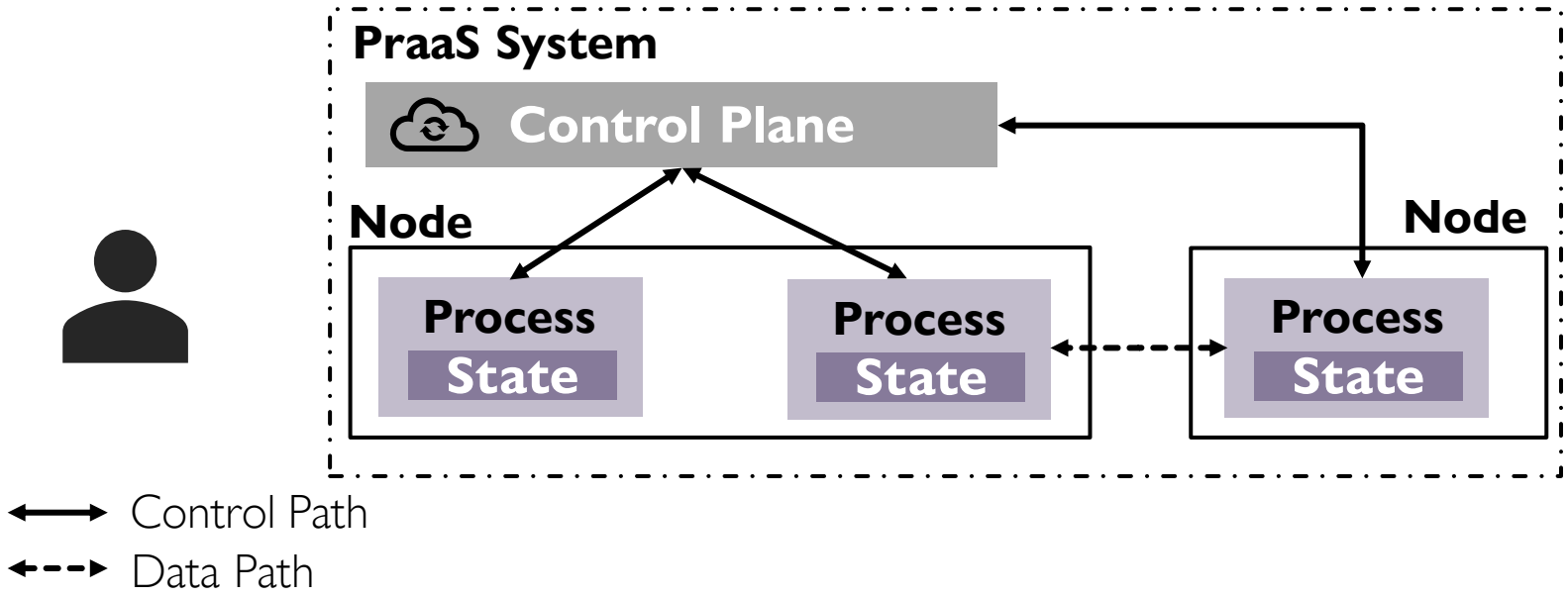

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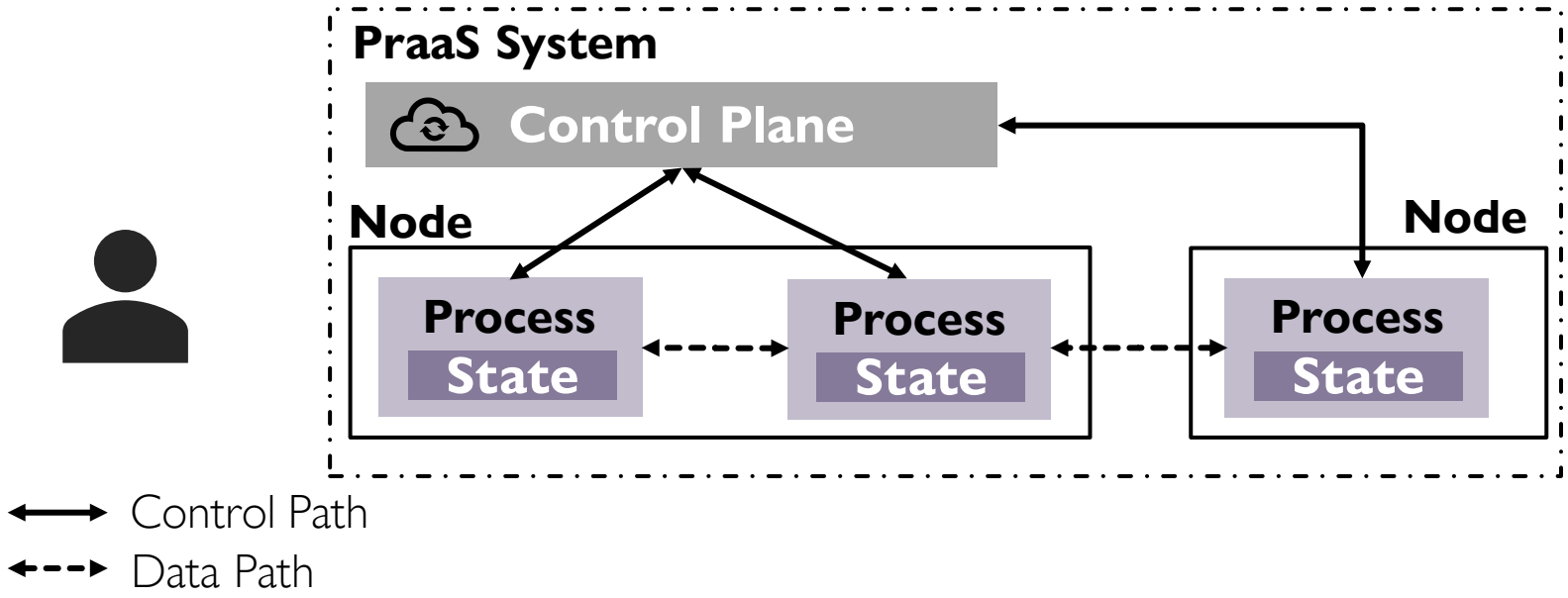

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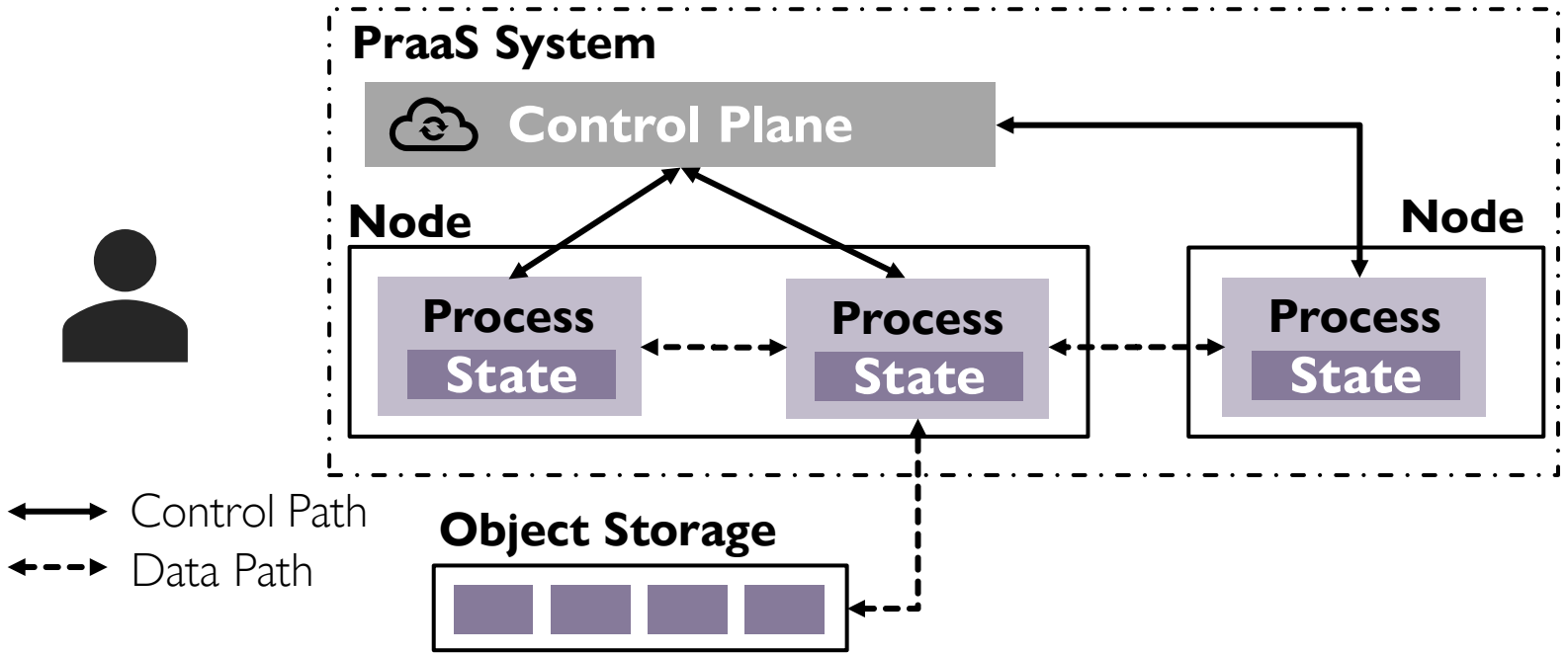

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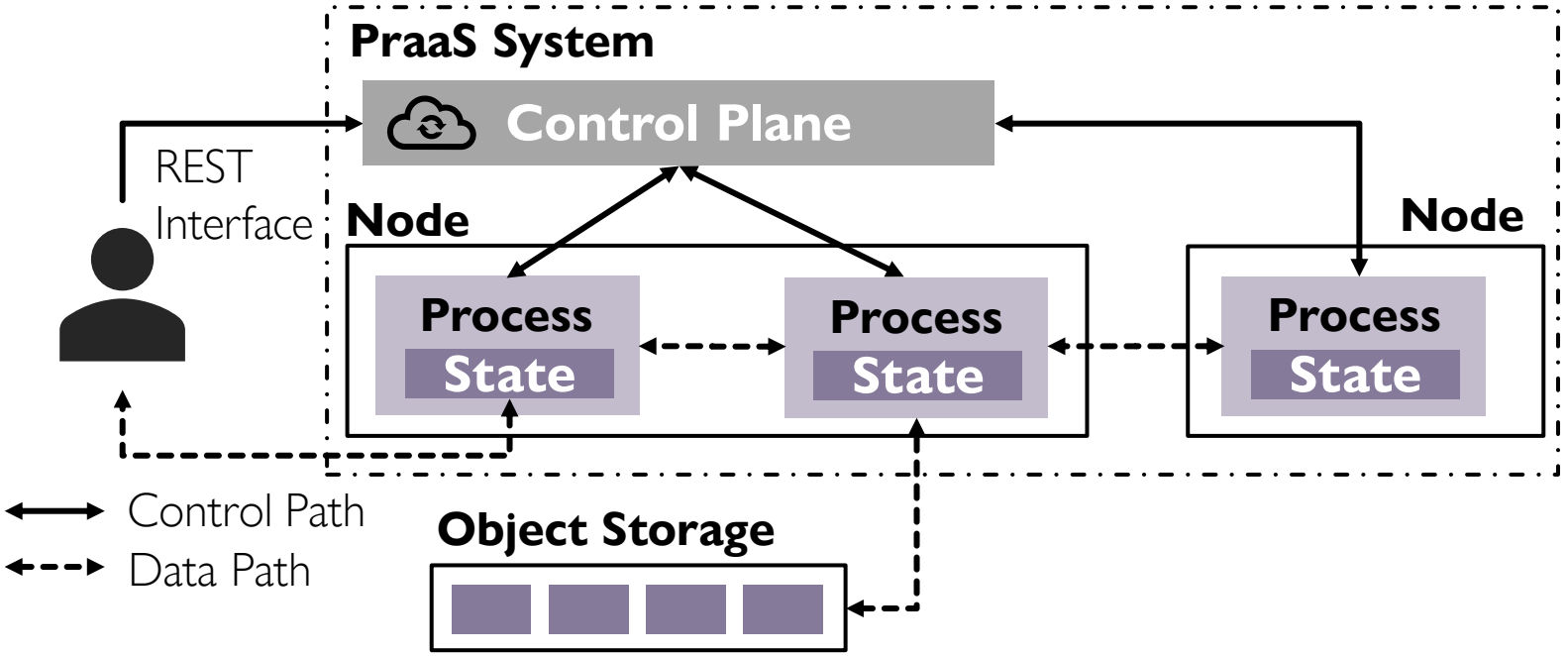

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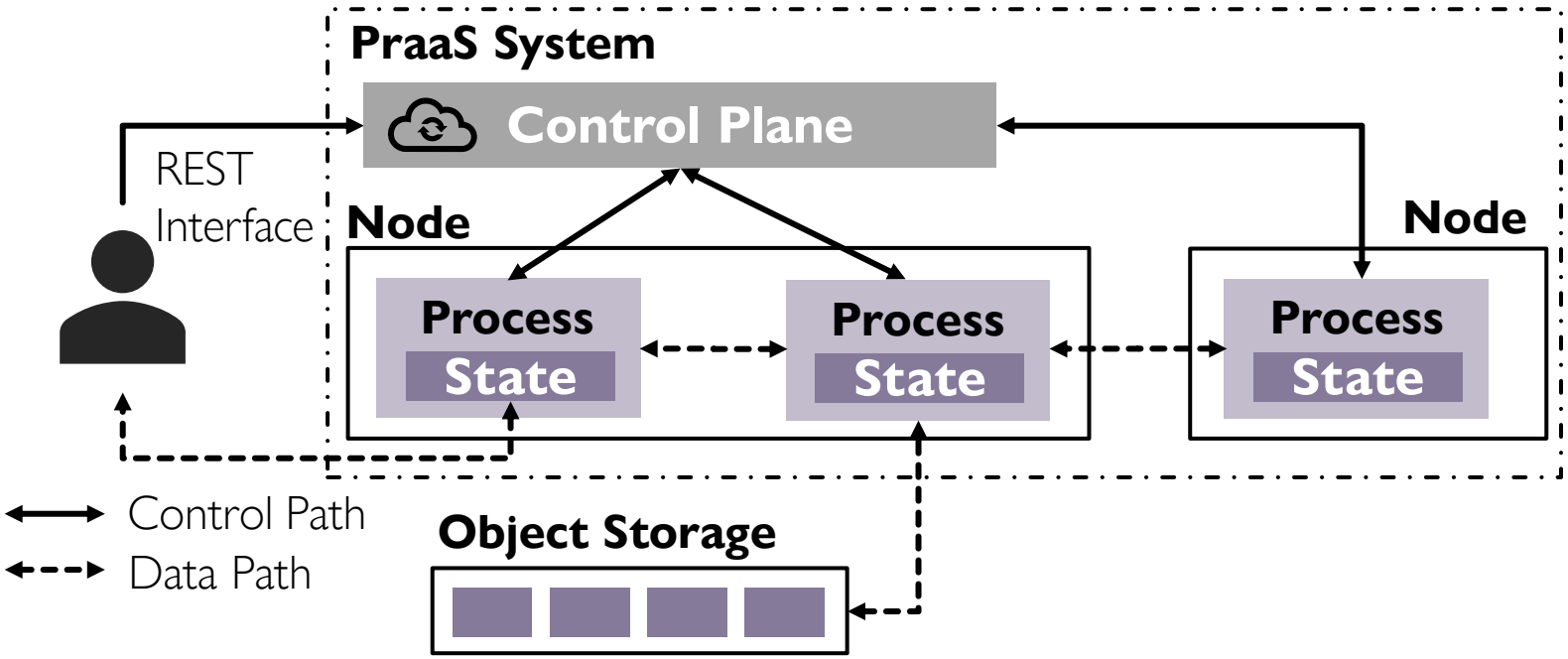

Works on AWS Fargate, Knative, Kubernetes.

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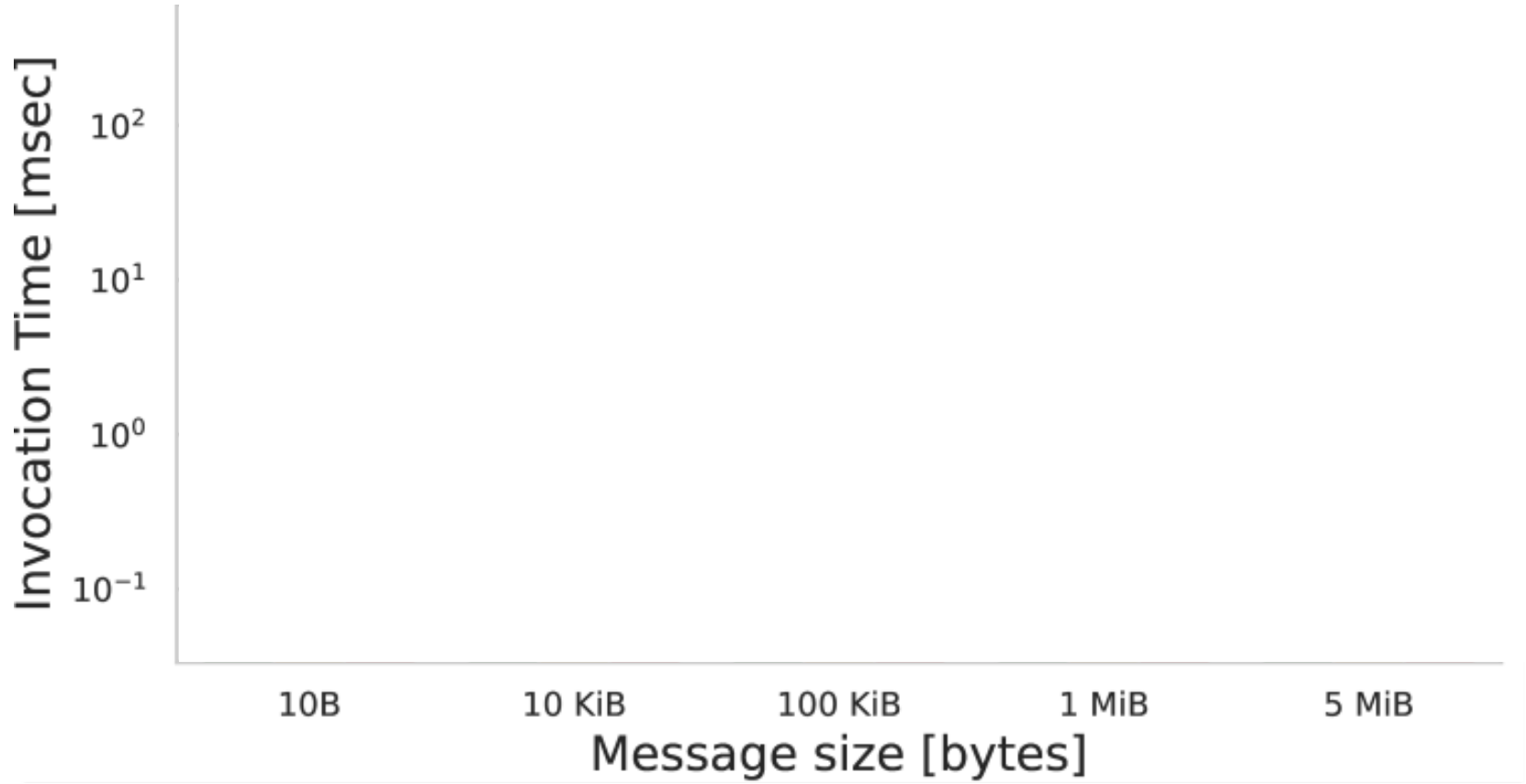
Serverless Process on Fargate vs AWS Lambda



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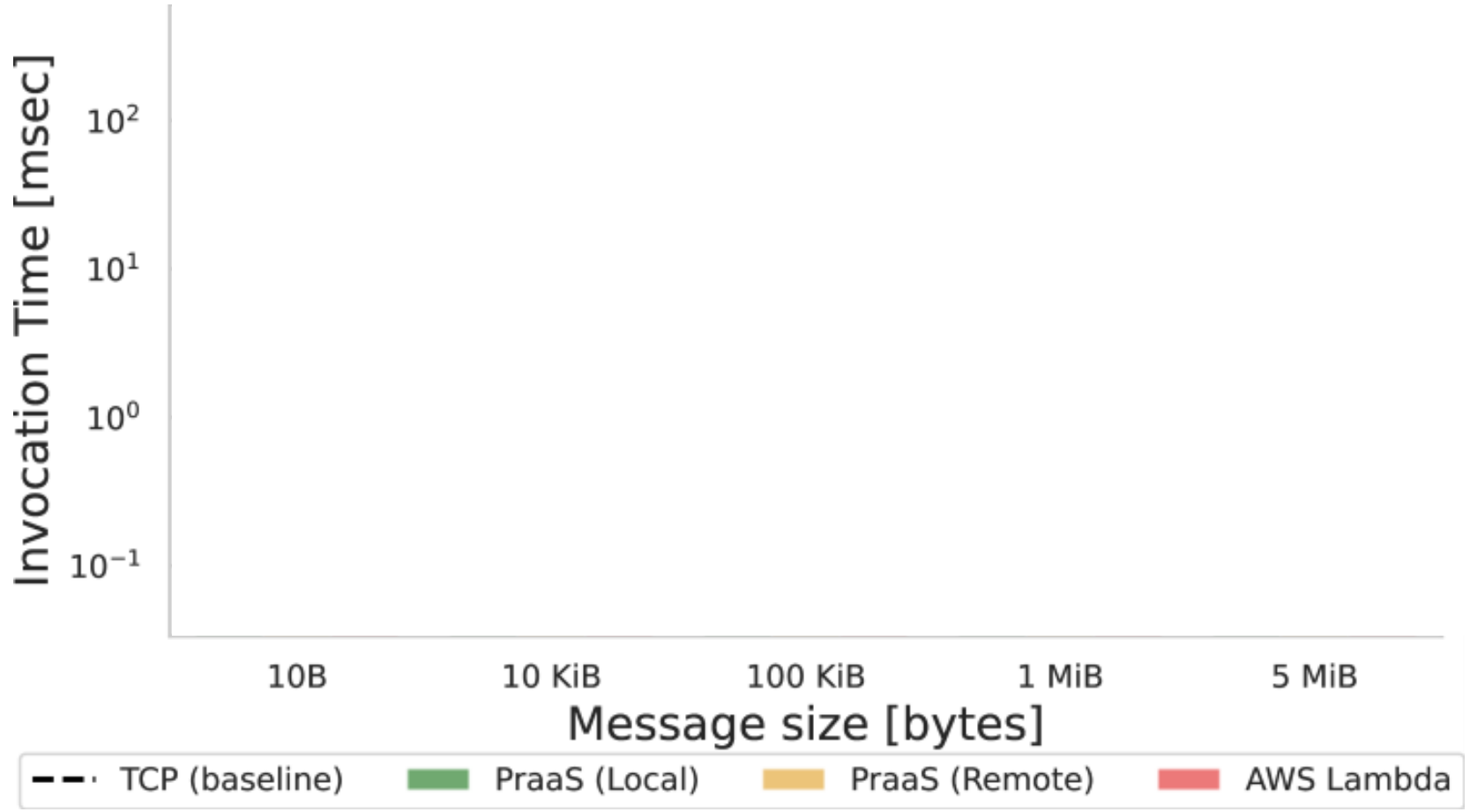

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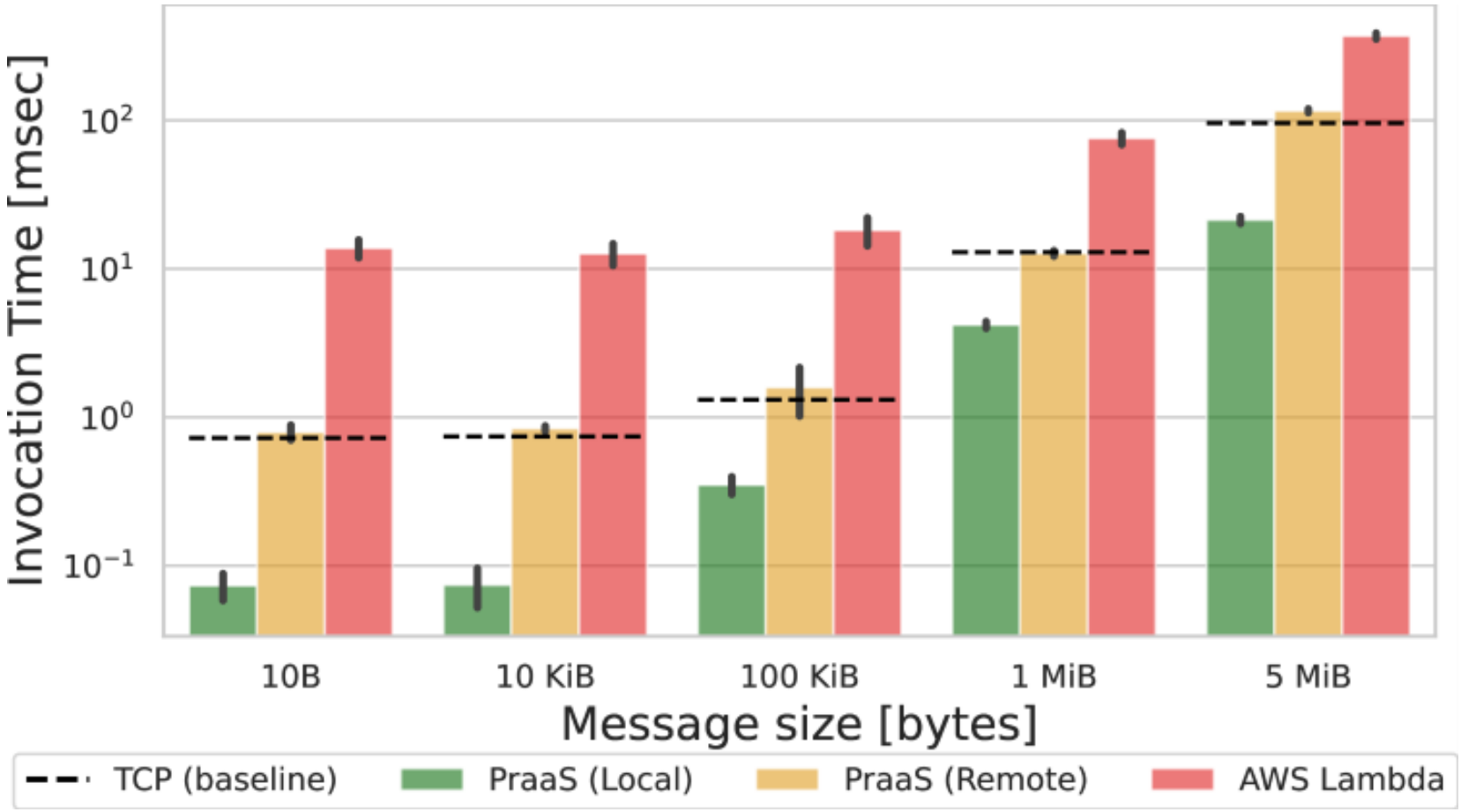

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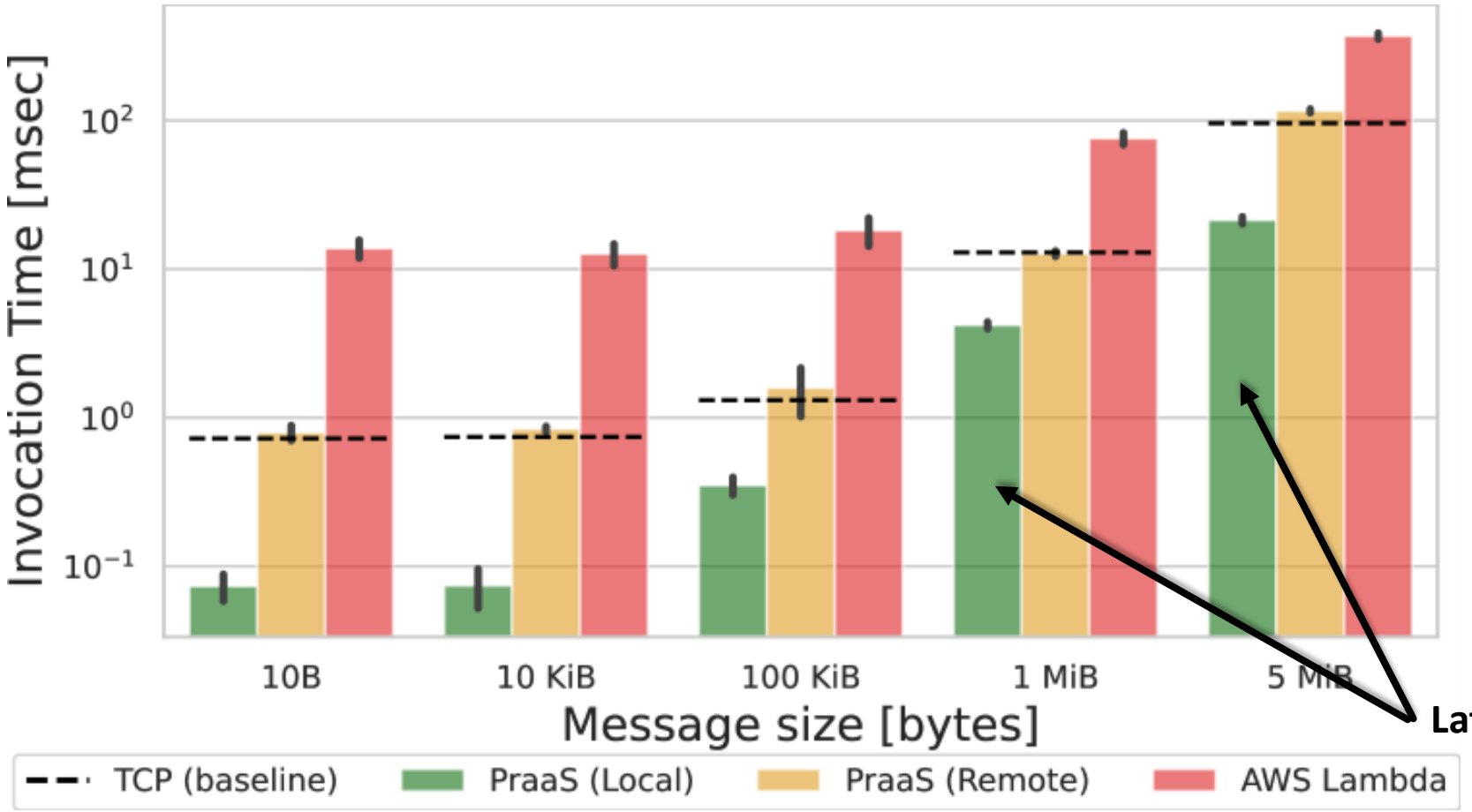

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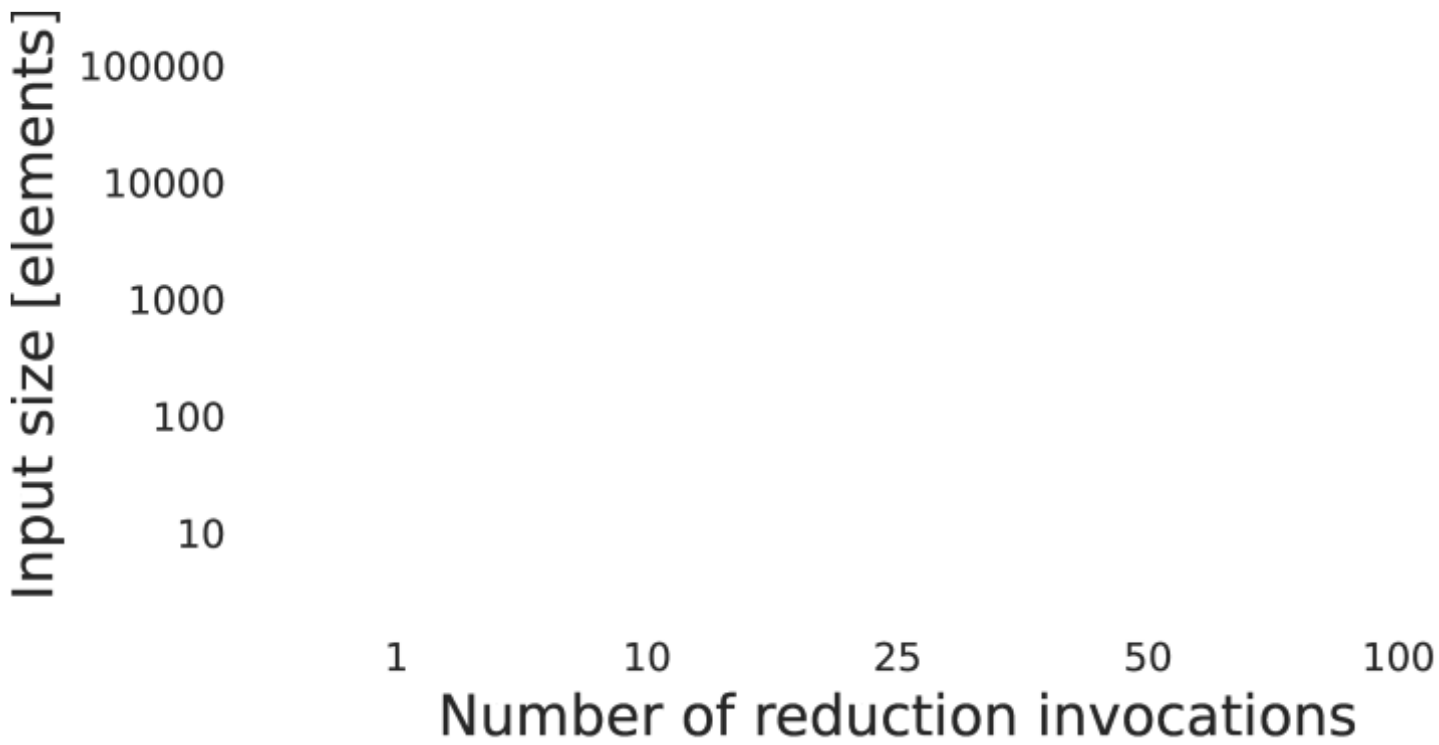
Reduction Benchmark: Process State vs S3



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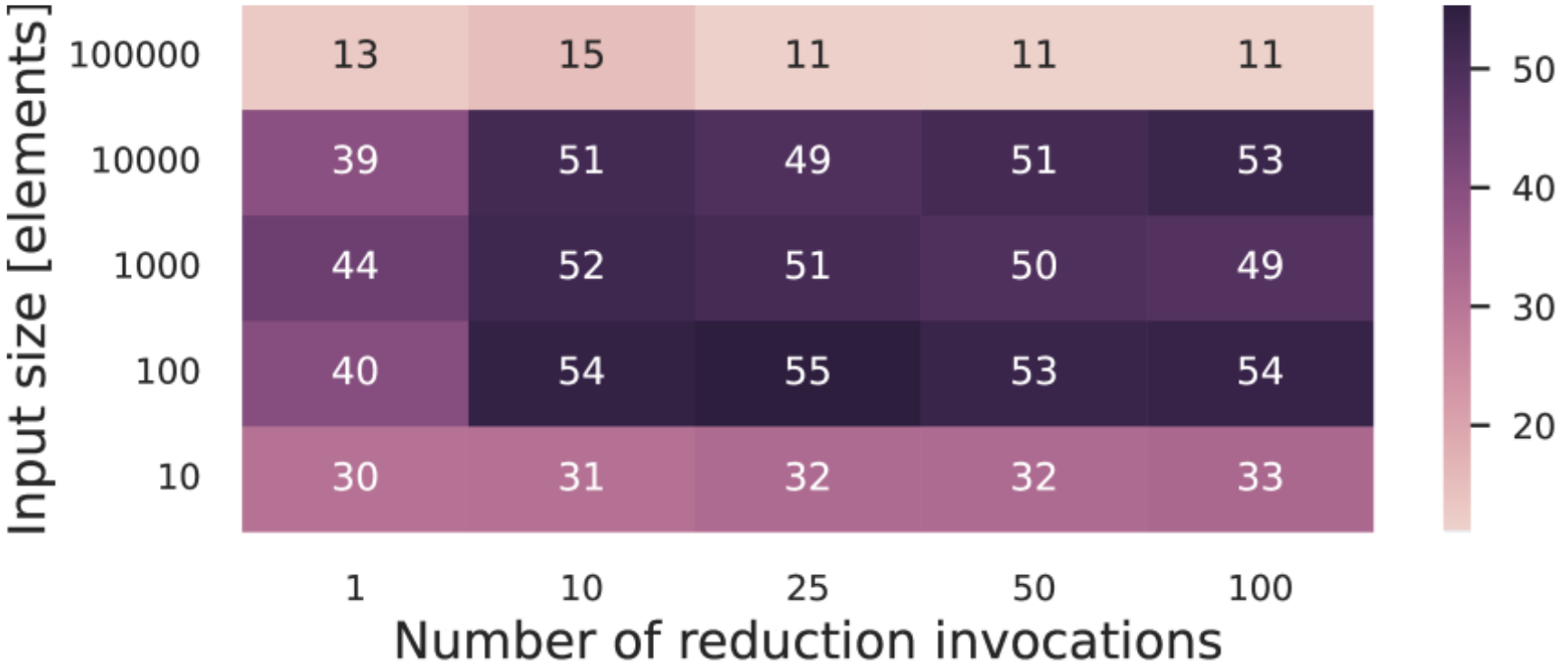

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Serverless Solutions for HPC

Serverless Solutions for HPC

spcl/serverless-benchmarks

Serverless Solutions for HPC

spcl/serverless-benchmarks

spcl/fmi

Serverless Solutions for HPC


spcl/serverless-benchmarks


spcl/fmi


spcl/rFaaS

Serverless Solutions for HPC


spcl/serverless-benchmarks


spcl/fmi


spcl/rFaaS


spcl/PraaS

Serverless challenges in HPC

Serverless challenges in HPC

Poor vertical integration

Serverless challenges in HPC

Poor vertical integration

Expensive computing

Serverless challenges in HPC

Poor vertical integration

Expensive computing

Lack of heterogeneity

Serverless challenges in HPC

Poor vertical integration

Expensive computing

Lack of heterogeneity

Restricted environments

Serverless challenges in HPC

Poor vertical integration

Expensive computing

How to integrate functions?

Lack of heterogeneity

Restricted environments

Conclusions

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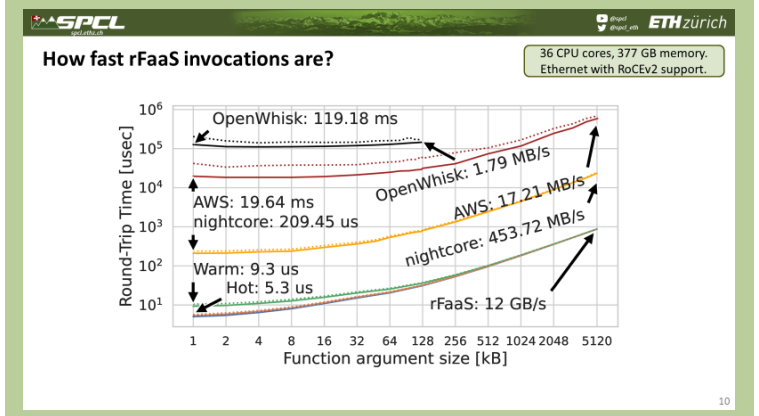

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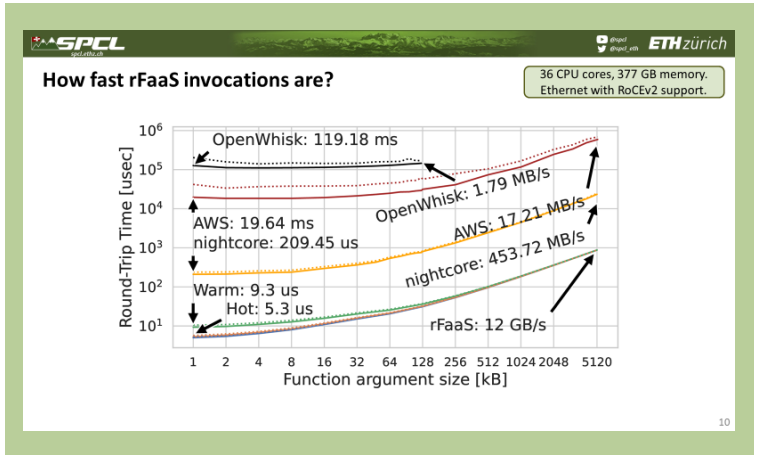

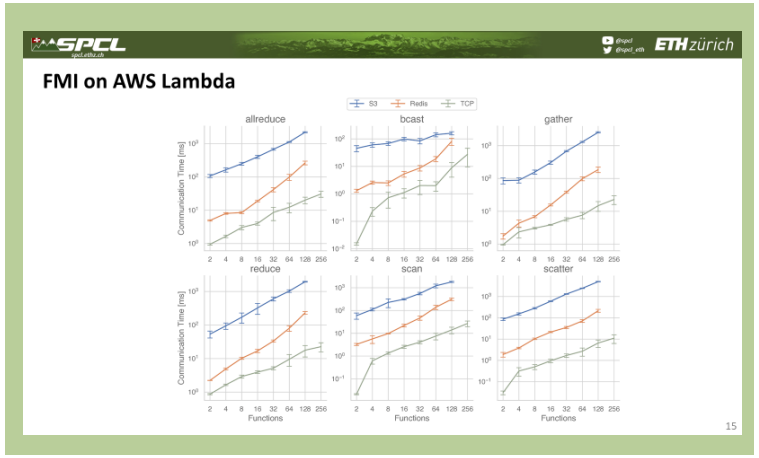

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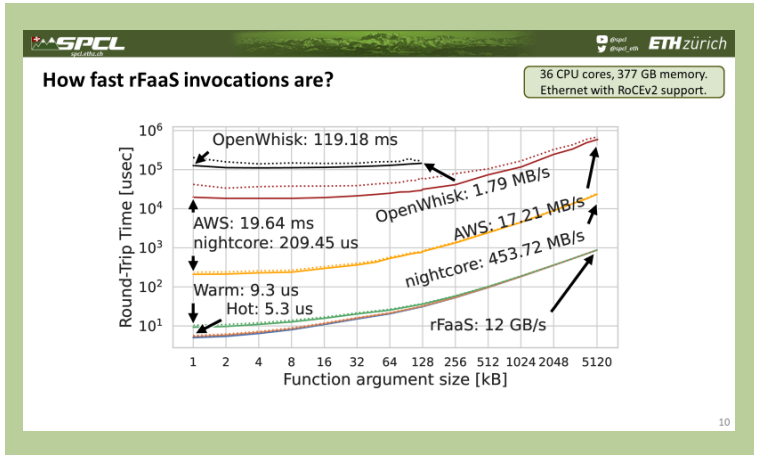

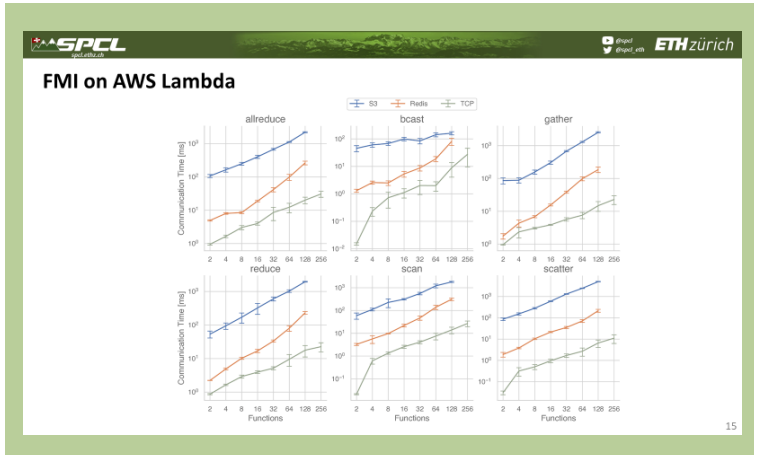

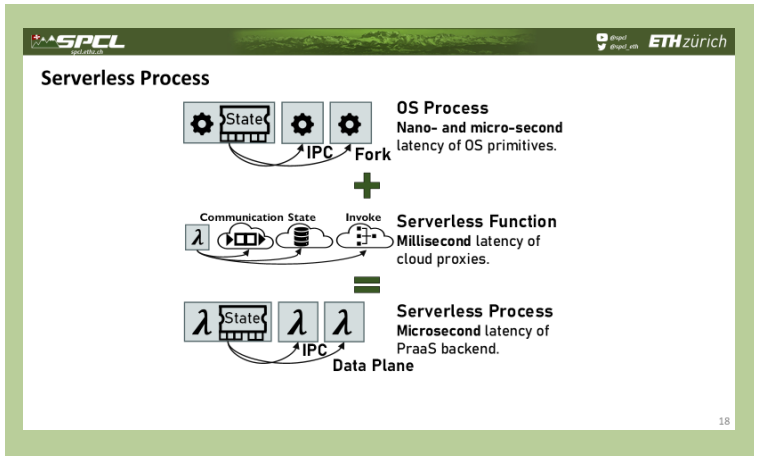

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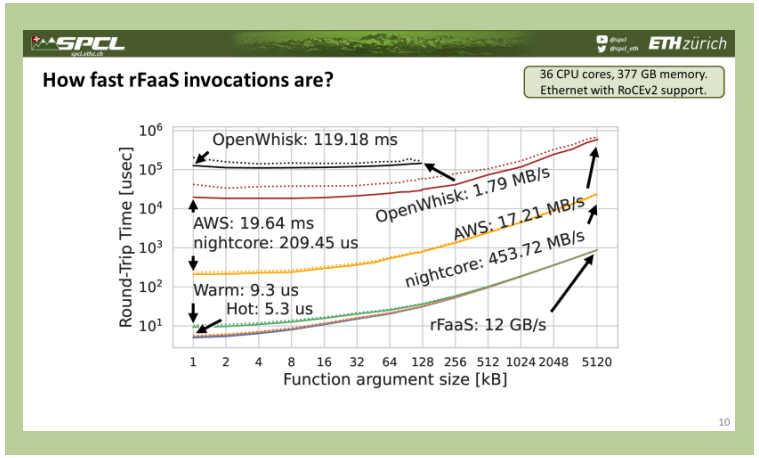

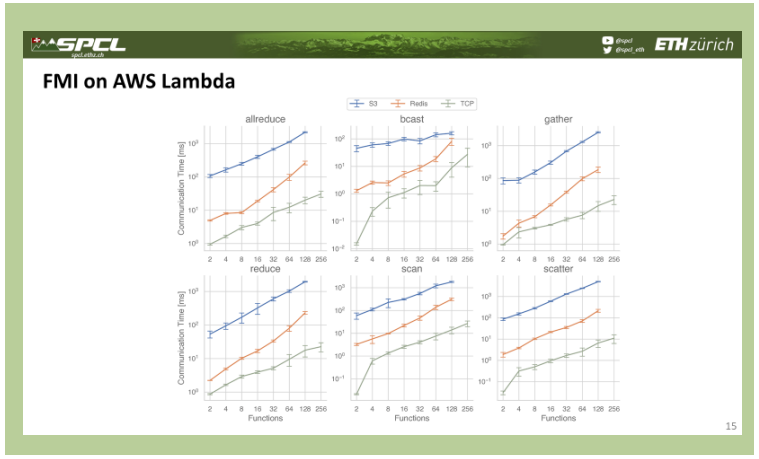

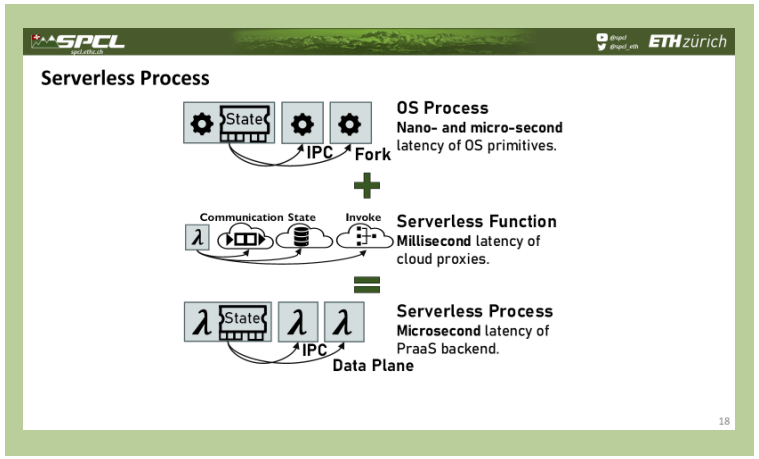

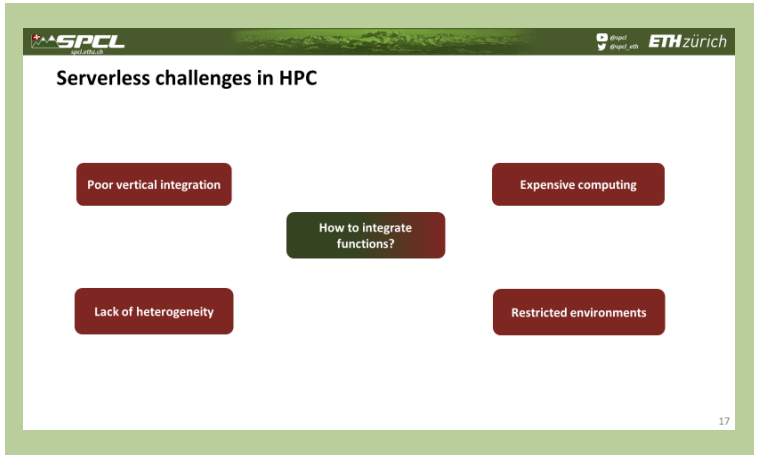

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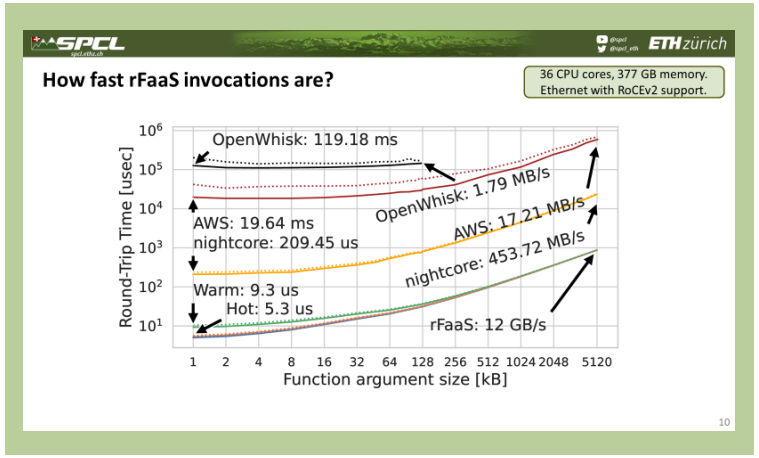

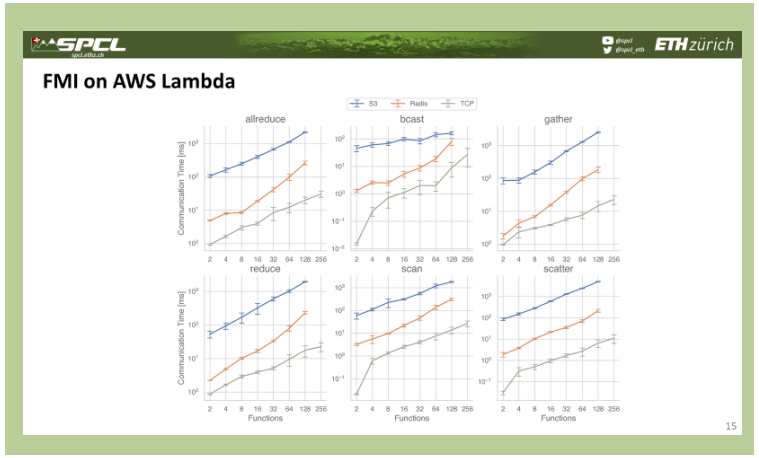

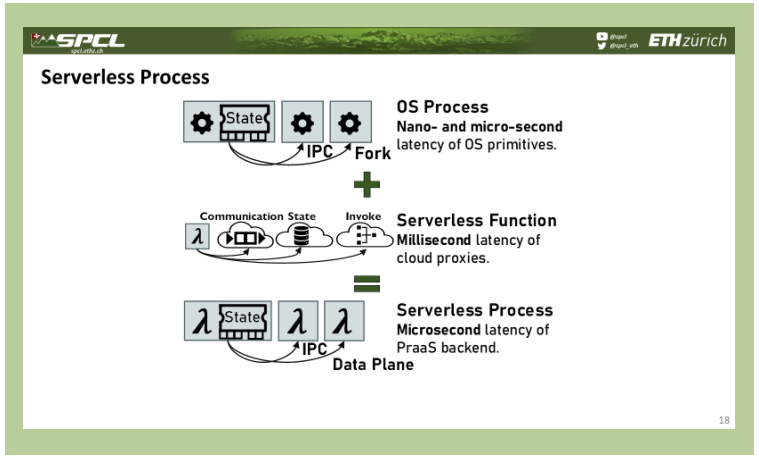

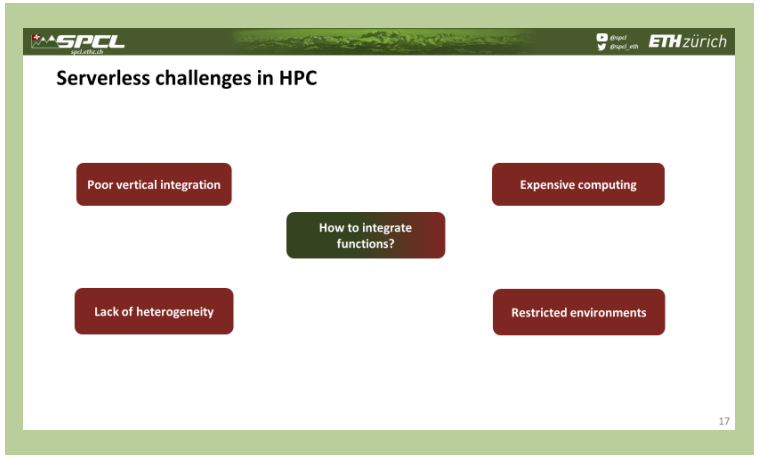

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